

⊙ Interrupt Return

FNC(03)	16 bits: IRET ----- 1 Steps			J1n	J2n--
IRET					

Operand: None

⊙ Enable Interrupt

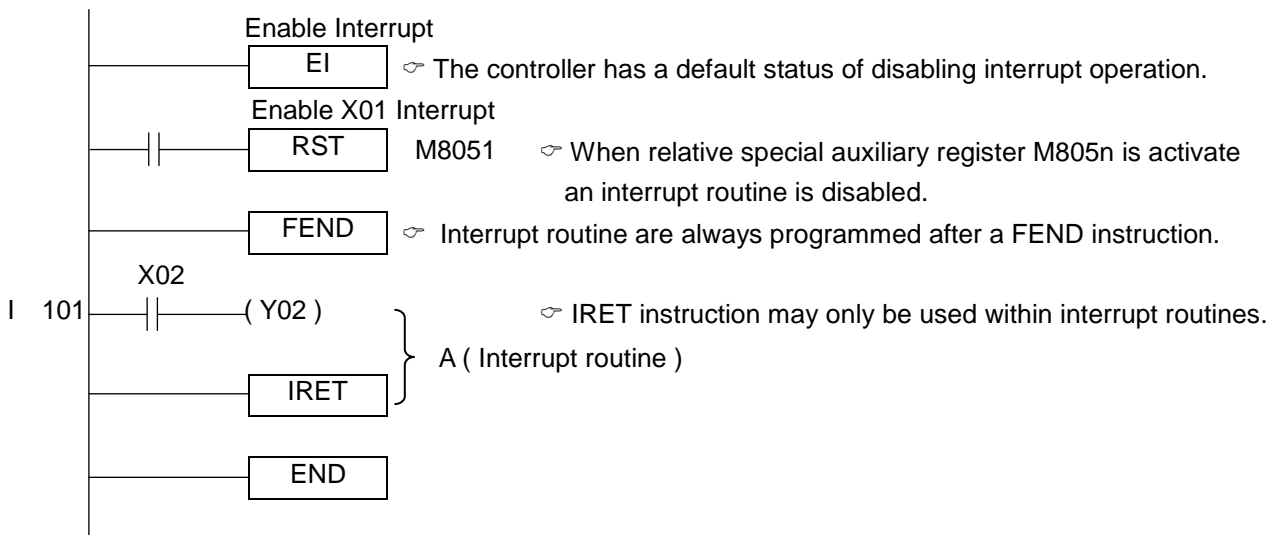
FNC(04)	16 bits: EI ----- 1 Steps			J1n	J2n--
EI					

Operand: None

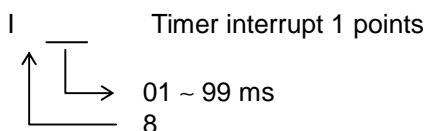
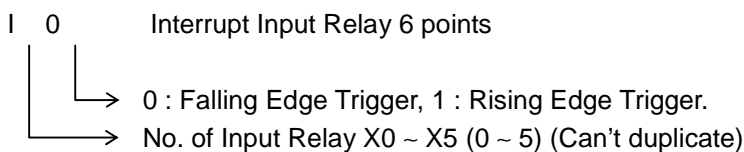
⊙ Disable Interrupt

FNC(05)	16 bits: DI ----- 1 Steps			J1n	J2n--
DI					

Operand: None



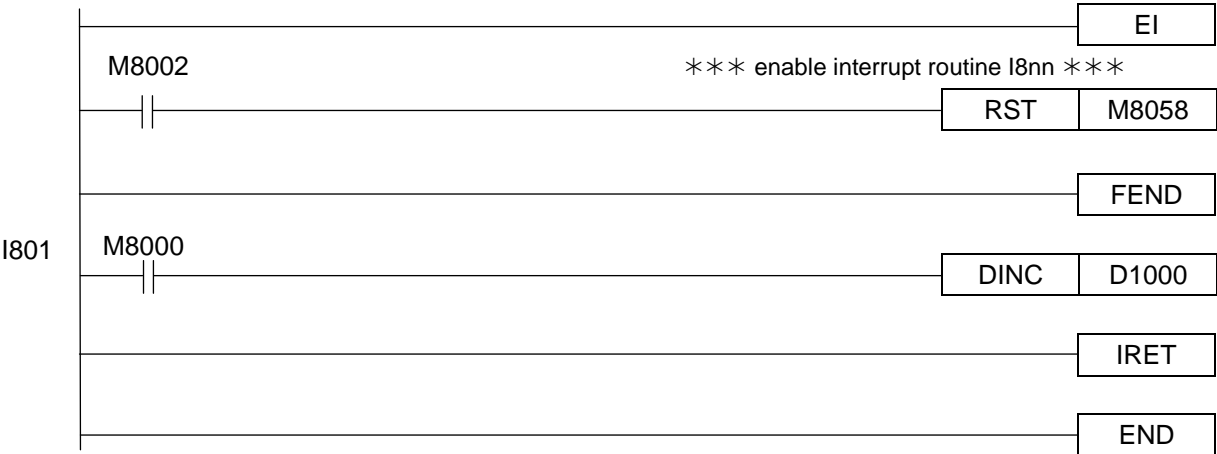
Number of Interrupt pointer



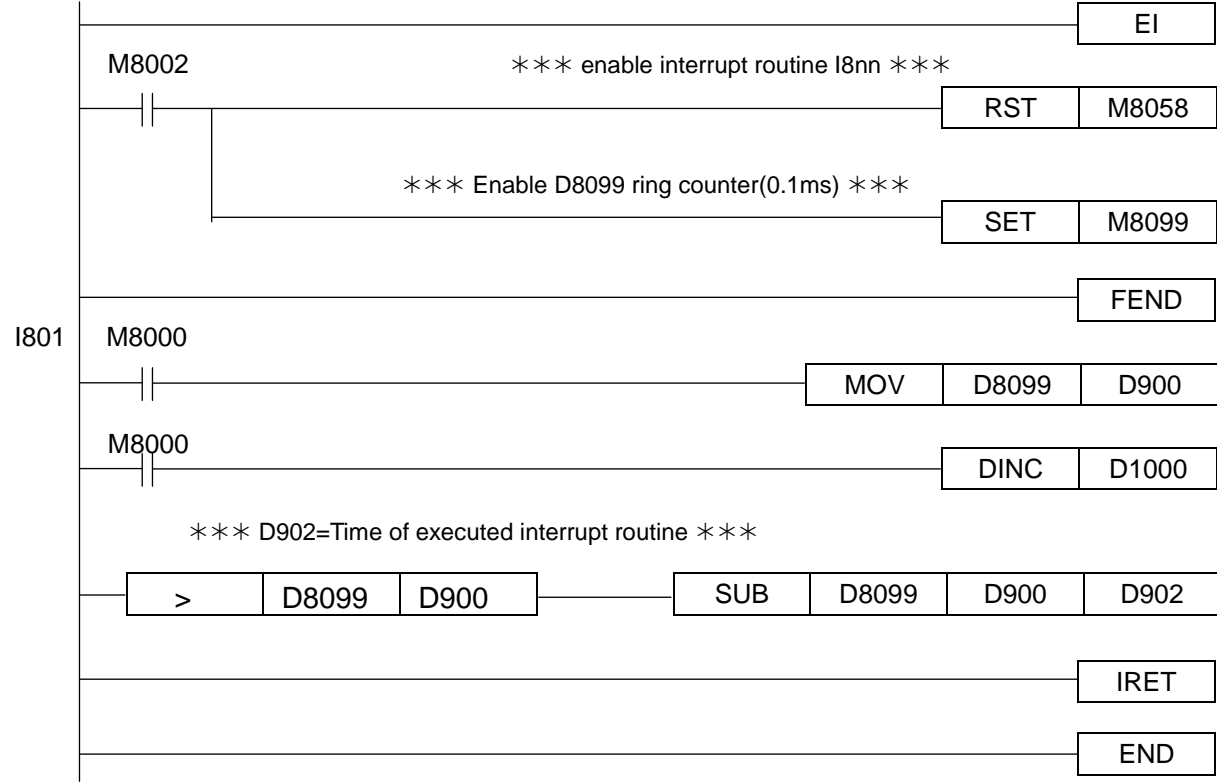
<< Note >>

- ◆ When an interrupt program execute, other Interrupt Call is ineffective.
- ◆ If Interrupt occur within the range of Disable Interrupt (DI~EI), this interrupt request signal is stored temporarily, and execute until within the range of Enable Interrupt (EI~DI).
- ◆ When Disable Interrupt flag M805Δ act, the corresponding Interrupt input will not be executed.
- ◆ In interruption program, FNC(50) REF command can not be used. (Ex: section A in above sample program)

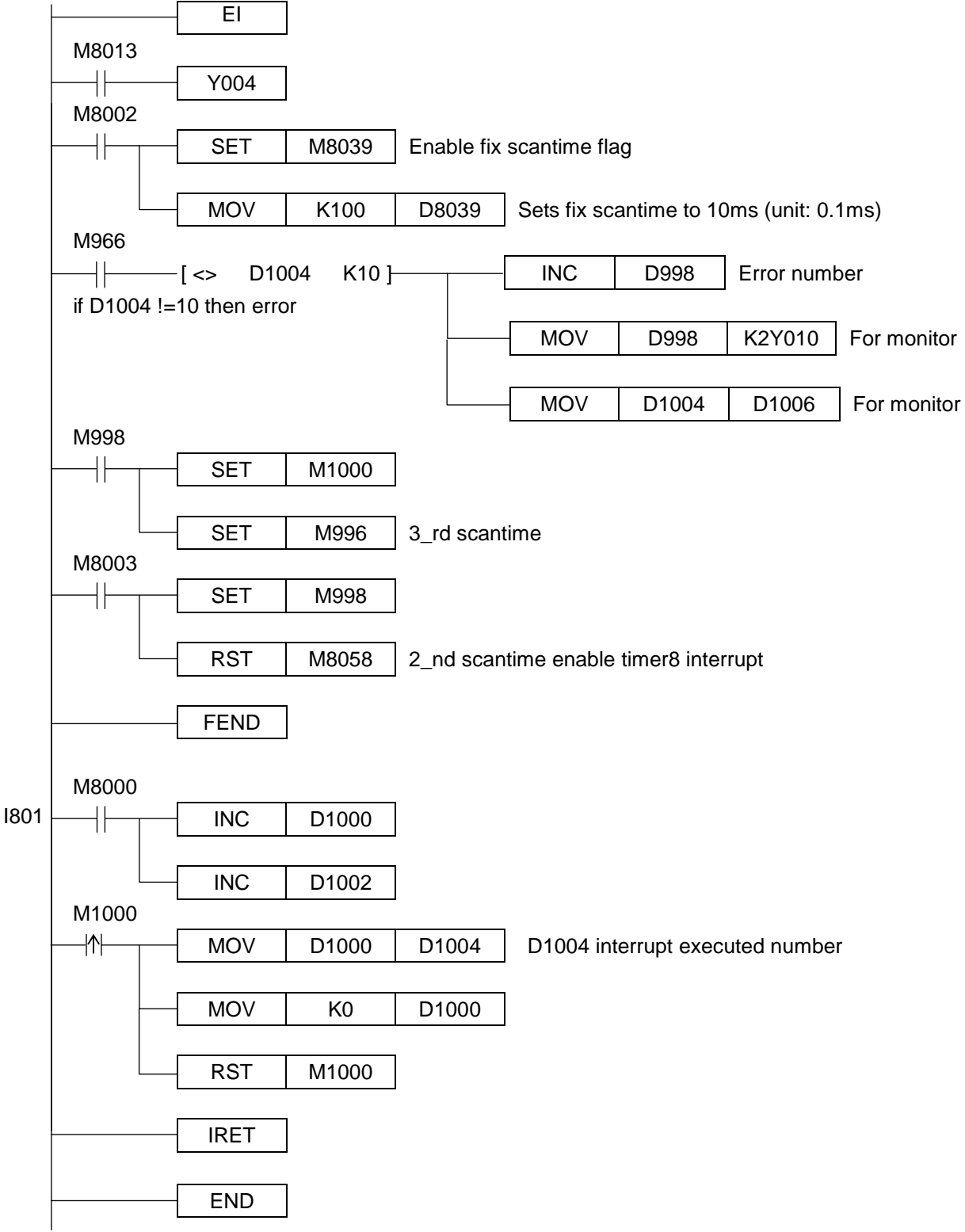
⊙ Timer Interrupt program



⊙ Calculated Interrupt routine executed time

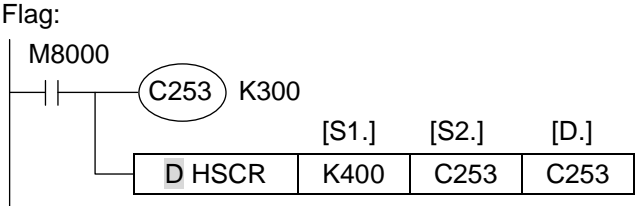
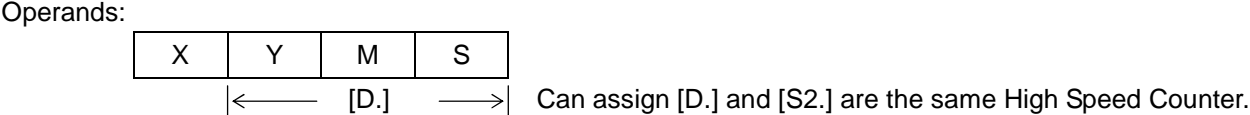
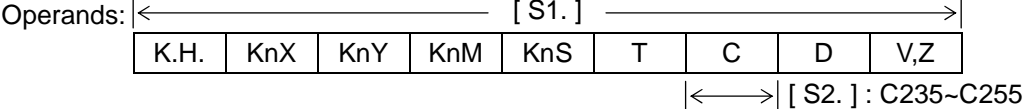


© Used FixScanTime Test Timer Interrupt

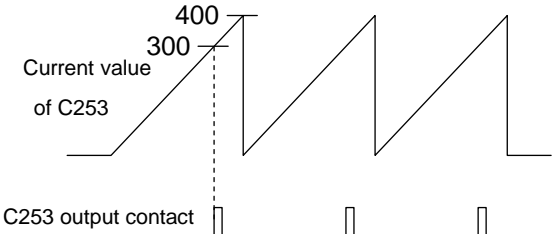


⊙ Reset by High Speed Counter

FNC(54)														J1n	J2n--
D	HSCR	32 bits: HSCR ----- 13 Steps													



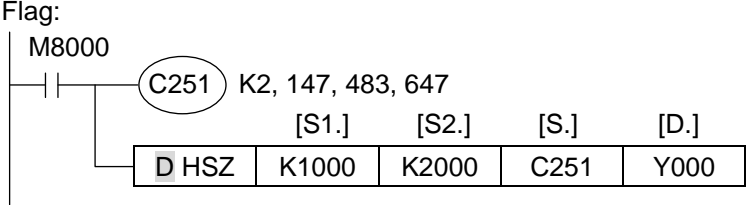
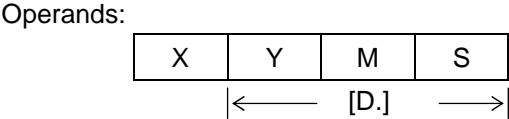
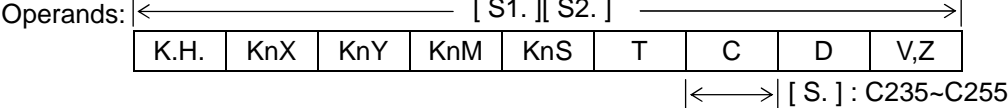
◆ When current value of C253 is 400, C253 will be cleared immediately. Current value will become 0, and output contact will not act.



◆ This command is specialized instruction of 32 bits, so have to use **D HSCR**.

⊙ Zone Compare For High Speed Counter

FNC(55)															
D	HSZ	32 bits: HSZ ----- 17 Steps													



<Compare action of input>

K1000 > C251 current value	Y000	ON
K1000 ≤ C251 current value ≤ K2000	Y001	ON
K2000 < C251 current value	Y002	ON

- ◆ This command is specialized instruction of 32 bits, so have to use **D HSZ**.
- ◆ Content of [S1.] and [S2.] is according to [S1.] ≤ [S2.] .
- ◆ When use FNC55, operate external output by Interrupt. Output will act without effect by scan-cycle.

© Speed Detect

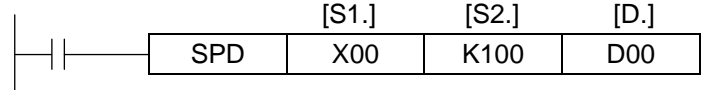
FNC(56)		16 bits: SPD ----- 7 Steps							J1n		J2n--	
SPD												

Operands: (S1.): X000~X005. When C251 is used, X02 and X03 can not be used.

Operands: |←----- [S2.] ----->|

K.H.	KnX	KnY	KnM	KnS	T	C	D	V,Z
------	-----	-----	-----	-----	---	---	---	-----

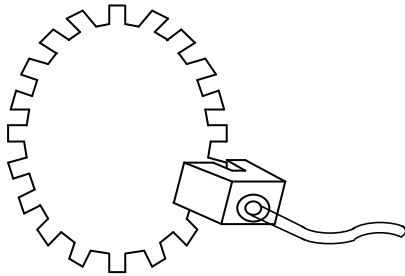
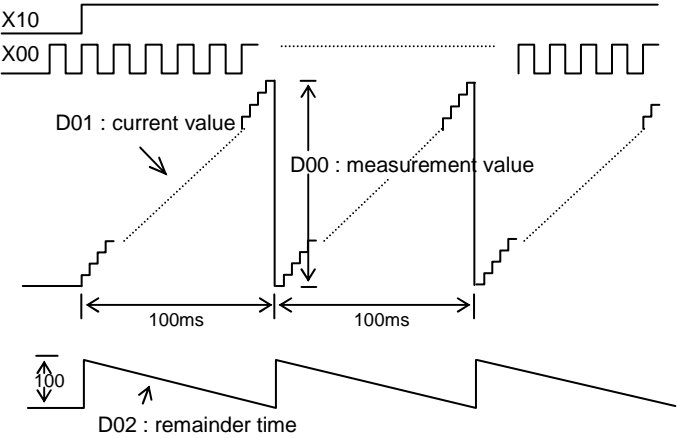
Flag:M8029 |←----- [D.] ----->|



- ◆ The input pulse assigned by [S1.], and the [S2.] assign measurement time, the result will be stored at [D.].
- ◆ This will automatic occupy 3 word devices from the head address of [D.]. (D00~D02)
- ◆ This example D01 count up the pulse number of X00 (OFF→ON), and put the result into D00 at 100msec after. Then reset D01to “0” and start counting again.
- ◆ D02 is used to measurement remainder time.
- ◆ The counting pulse amount of the assign time can't be more than 65535
- ◆ Following formula can calculated RPM

$$RPM : N = (D00 \times 60) \times 1000 / n \times t$$
 n: (pulse/revolution), t: (measurement time).
- ◆ The pulse frequency of (X00-X05) is same with HSC.
- ◆ If input relay (X00-X05) is assigned by the SPD, they can't be used to other purpose or interrupt input point.
- ◆ If pulse output assign Y00, then X00 can't be used; if assign Y01, then X01 can't be used.
- ◆ V1.45 or more, add complete flag M8029, easily reach many data of continuous measurement, then count an average value.

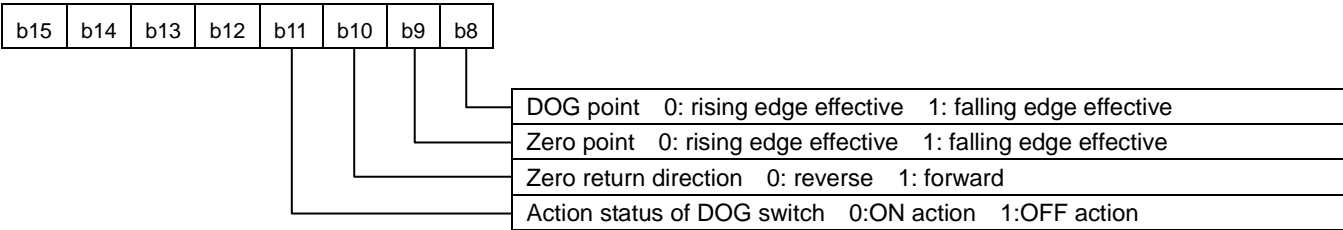
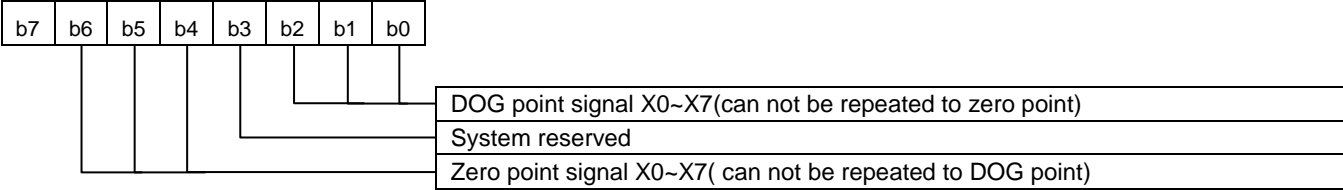
(i) measure frequency mode



(ii) measure pulse width mode

- ◆ The content of [S2.]="0" only one pulse width then can measurement speed N pps(pulse/second) ◦
- ◆ This example speed N store at D01,D00 ◦

- [S3.] +3 : system reserved
- [S3.] +5, [S3.] +4 : start address(for monitor) [S3.] +7, [S3.] +6 : absolute address(for monitor)
- [S3.] +9, [S3.] +8 : increment address(for monitor) [S3.] +11, [S3.] +10 : the rest of pulses(for monitor)
- [S3.] +13, [S3.] +12 : target address(for monitor) [S3.] +15, [S3.] +14 : current speed(for monitor)
- [S3.] +17, [S3.] +16 : maximum speed [S3.] +19, [S3.] +18 : system reserved
- [S3.] +20 : bias speed(pps) [S3.] +21 : system reserved
- [S3.] +22 : acceleration time(ms) [S3.] +23 : deceleration time (ms)
- [S3.] +24 : DOG point signal

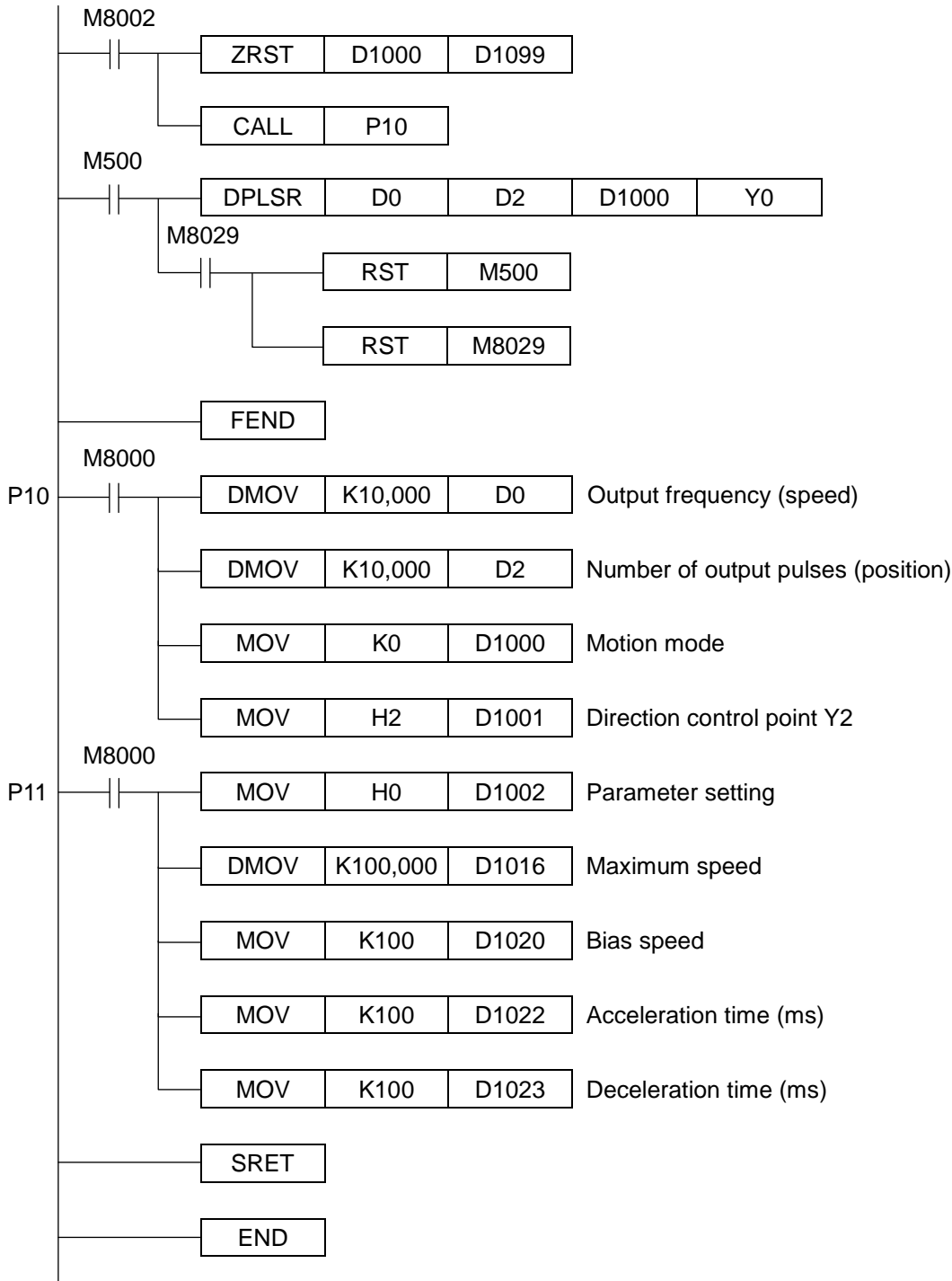


- [S3.] +25 : zero-point signal setting value. If there is not zero-point signal (for stepping motor) when it turns to zero-point, then user would set number of search zero-point as "0".
- [S3.] +26 : zero-point signal count value (for monitor)
- [S3.] +27 : system reserved
- [S3.] +28 : electronic gear(enumerator)
- [S3.] +29 : electronic gear(denominator)
- [S3.] +30 : system reserved
- [S3.] +32 : system reserved
- [S3.] +41, [S3.] +40 : PLSV number of output pulses. If value is 0, it is as without target operation.

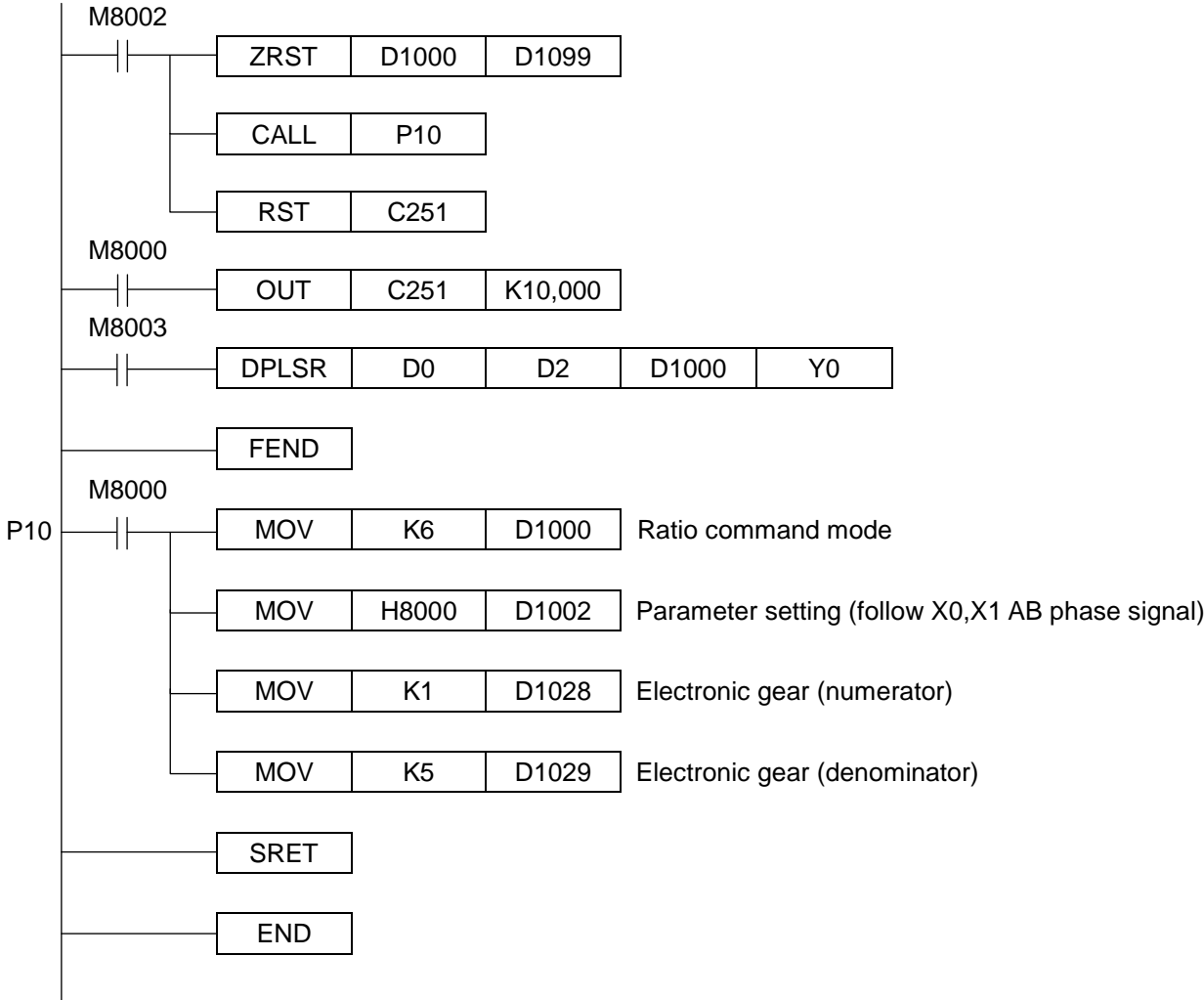
- ◆ When this instruction is used, increment distance or absolute address has to be converted to pulses, then stored to [S2.].
- ◆ When pulse output, X10 OFF, pulse is stopped outputting according to setting status of stop flag [S3.] +2, b1.
- ◆ The pulse duty cycle is 50% ON, 50% OFF
- ◆ During instruction is under operation, it is ineffective to change content of [S2.].
- ◆ This instruction for Y00 or Y01 only can be used once (total twice), and has to select transistor output type.
- ◆ It is fixed to 32 bits operation. If user assigns 16 bits operation mode, then error 6509 will be occurred.
- ◆ There is only one kind of pulse output type in this instruction (Negative Logic Type, Pulse & Sign) can be controlled step or servo motor.



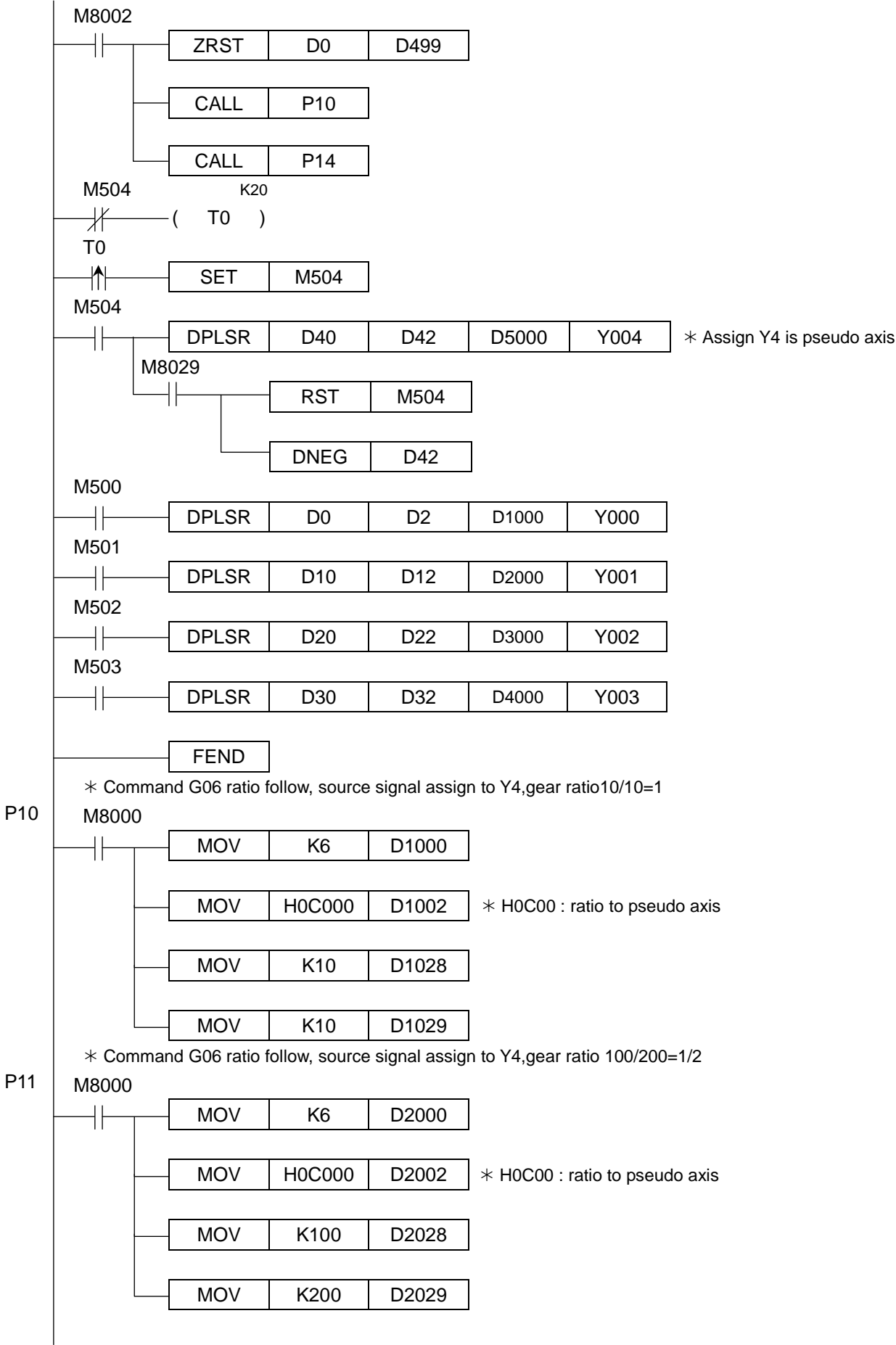
● Command value 00 [G00] Single position

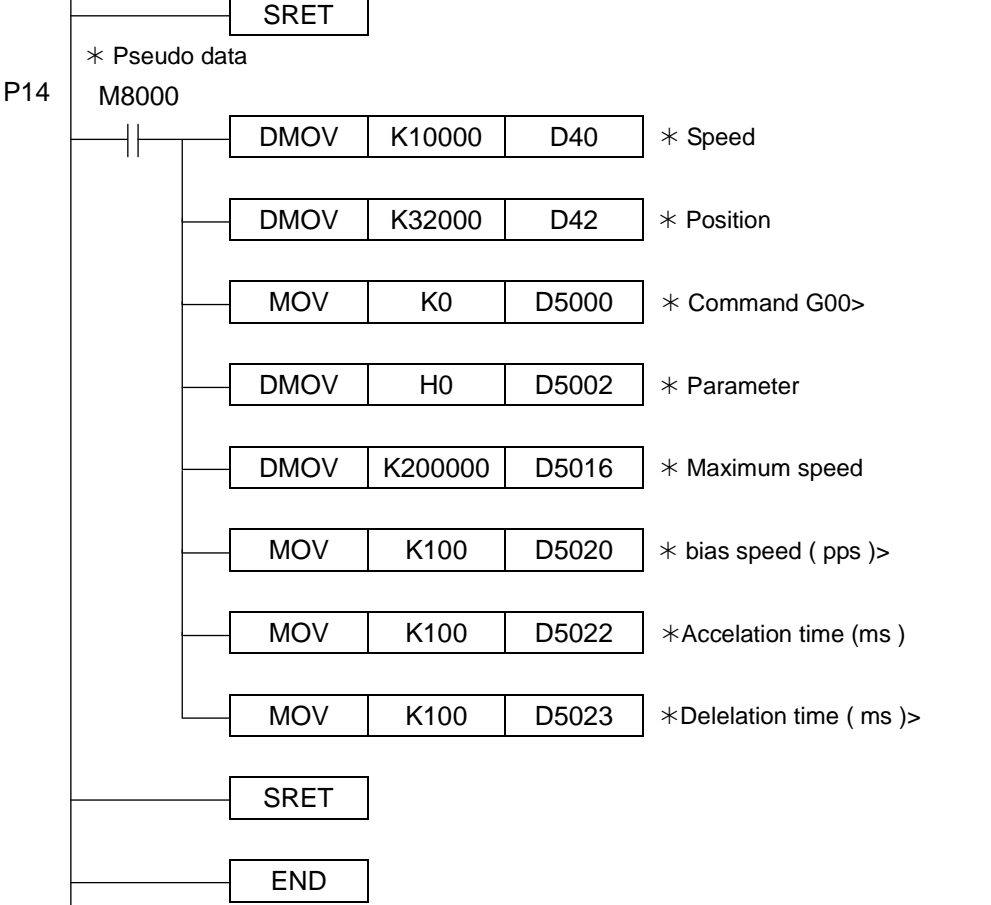
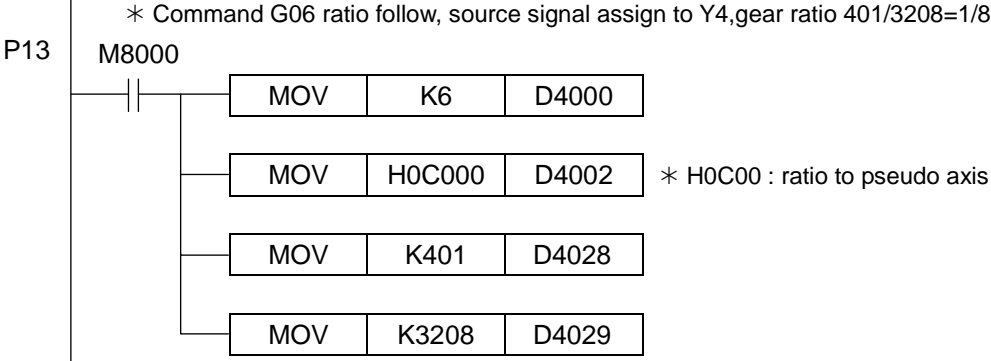
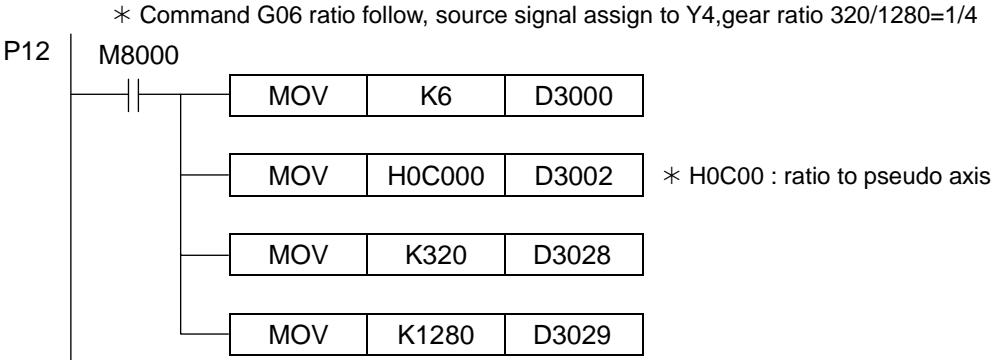


- Command value 06 [G06] Ratio command (direction of Y0 axis is fixed as Y2; direction of Y1 is fixed as Y3)

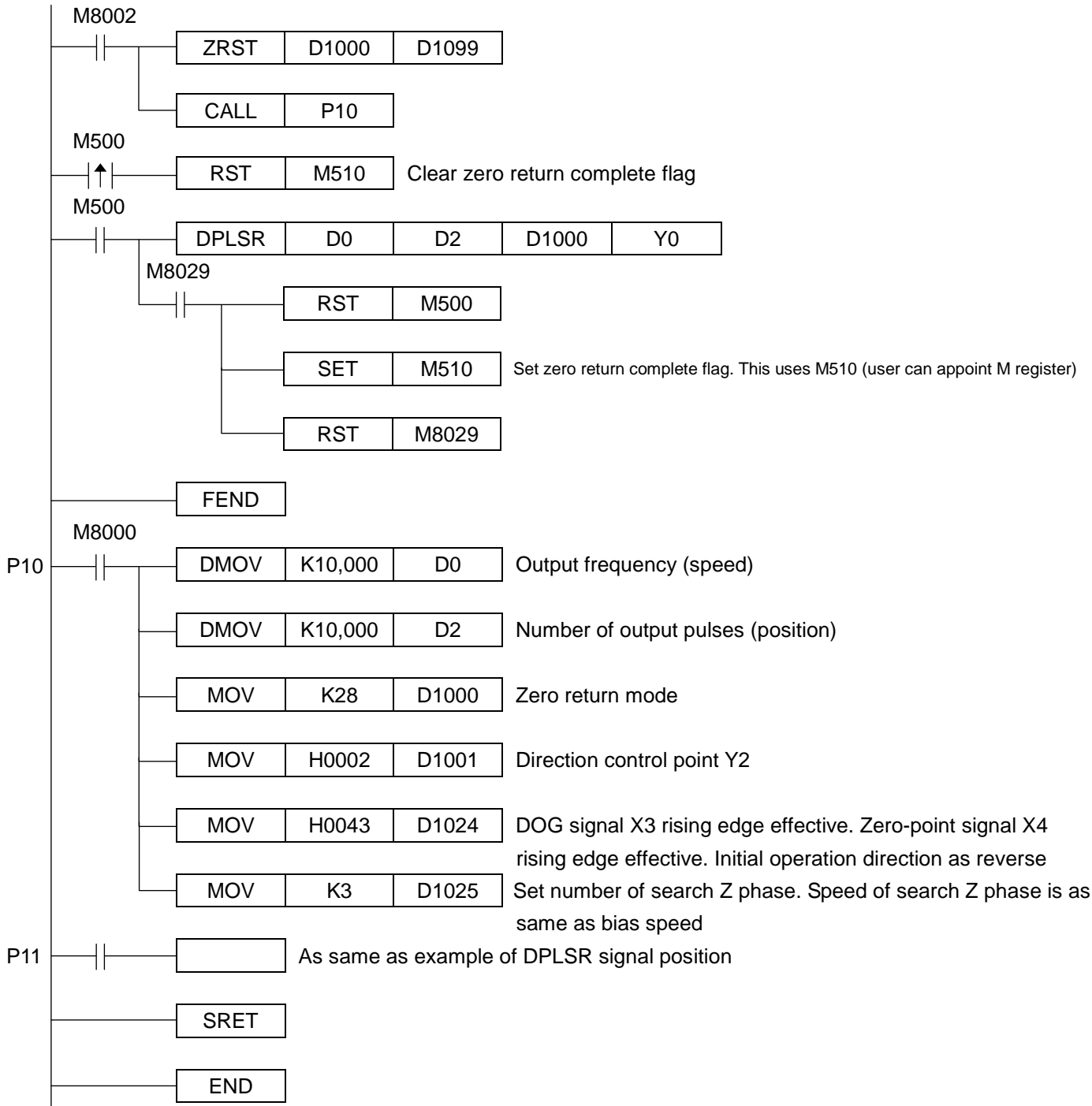


● MultiAxis Moving



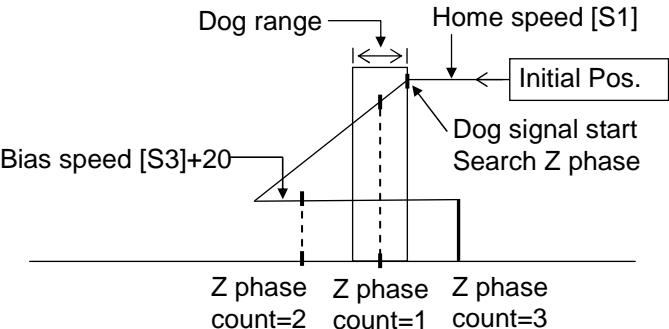
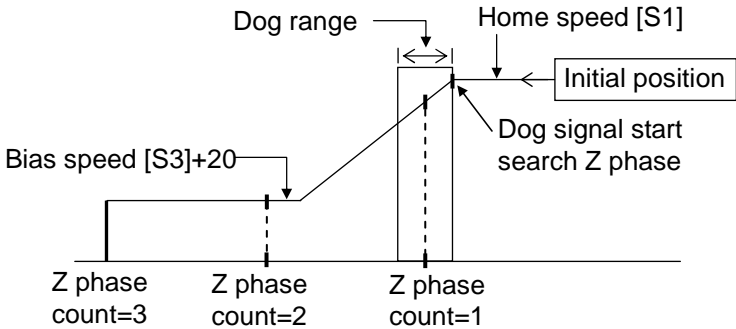


- Command value 28 [G28] Zero return (number of search for Z phase is not as 0)



< MODE0 > D1024=H0043 Same direction search
search zero point signal

< MODE1 > D1024=H1043 different direction
search zero point signal



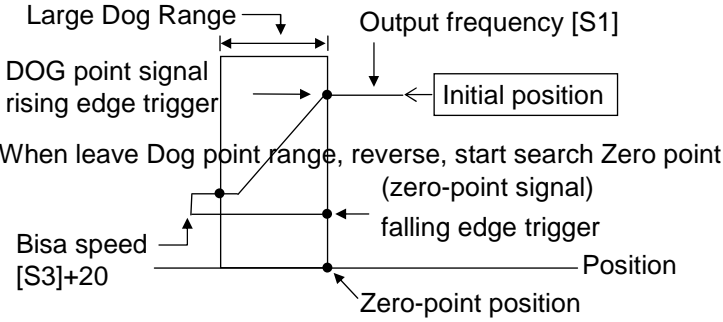
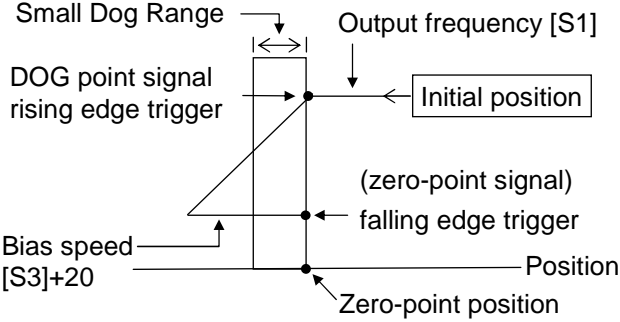
Command value 28 [G28] Zero return

(number of search for Z phase is 0. DOG point signal and Zero point signal have to be set as the same point)

<< MODE0 >> First confirm DOG point and then decrement speed to Bias speed and need leave DOG effective range, reverse rotation and start searching ZERO point signal

D1024 = H0133 (DOG point signal X3 rising edge effective · Zero-point signal X3 falling edge effective · Initial operation direction as reserve direction)

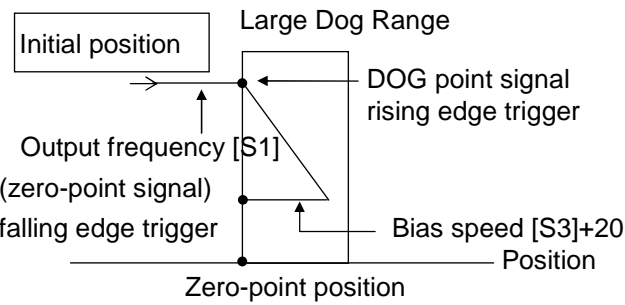
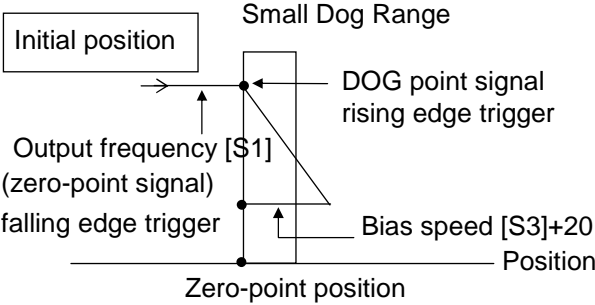
D1025 = K0 (number of Z phase = 0)



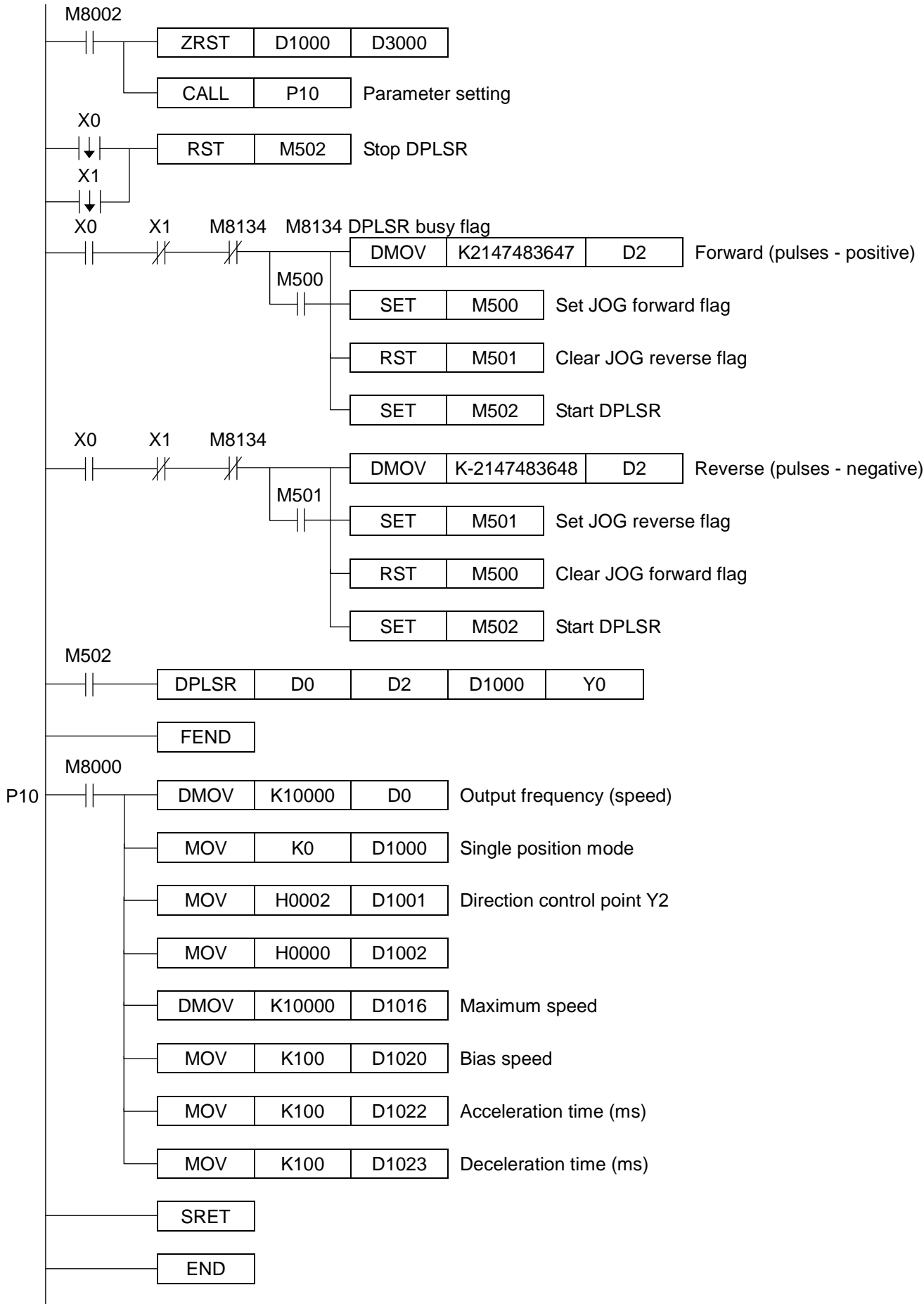
<< MODE1 >> First confirm DOG point and then decrement speed to Bias speed and don't need leave DOG effective range, reverse rotation and start searching ZERO point signal

D1024 = H0133 (DOG point signal X3 rising edge effective · Zero-point signal X3 falling edge effective · Initial operation direction as forward direction)

D1025 = K0 (number of Z phase = 0)

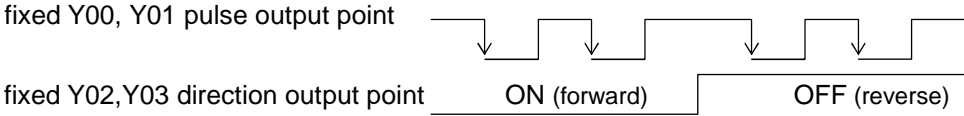


● Sample program of DPLSR : JOG +/-

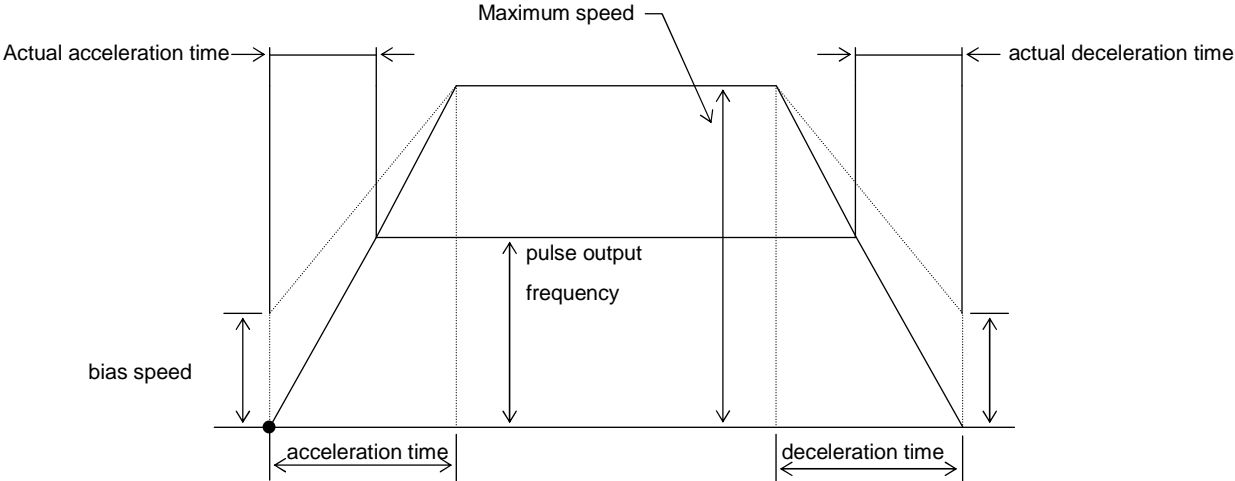


© FNC150 – 159 Position Control

◆ The Ex series of controller pulse output signal: pulse (negative logic) + sign, as following drawing

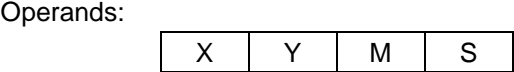
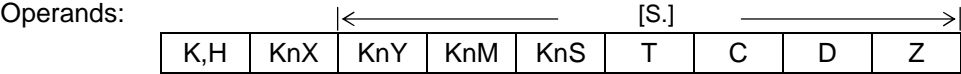


- ◆ The pulse duty cycle is 50% ON, 50% OFF
- ◆ Single position control. The curve condition of controller and relative device.



⊙ Absolute current value read

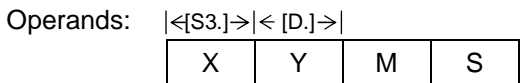
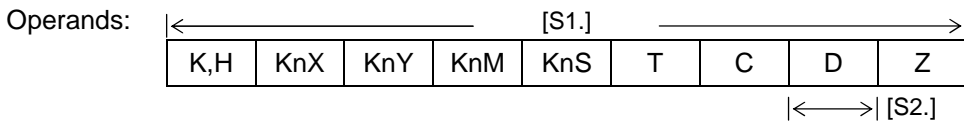
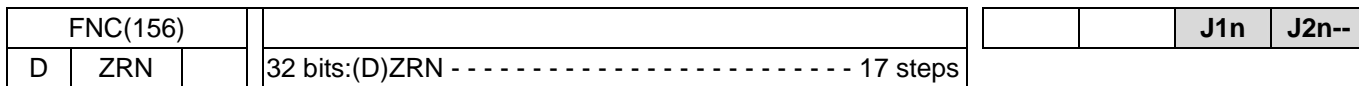
FNC(155)			16 bits:ABS ----- 7 steps				
D	ABS		32 bits:(D)ABS ----- 11 steps				



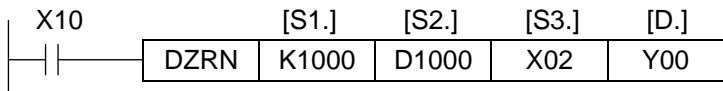
Flag: M8029

Reserved

◎ Zero return



Flag: M8029



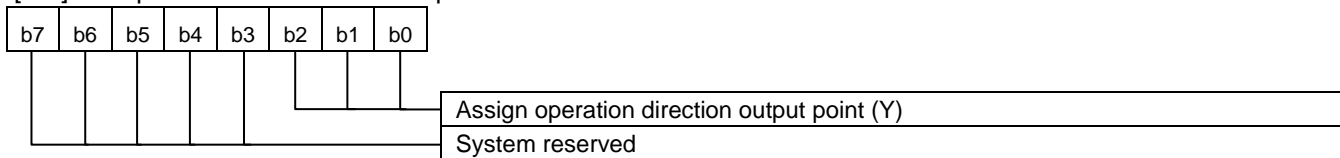
◆ [D.] assign pulse output point

[S1.] assign speed of zero-return search for DOG point (Home Speed) 10 ~ 200,000 pps ◦

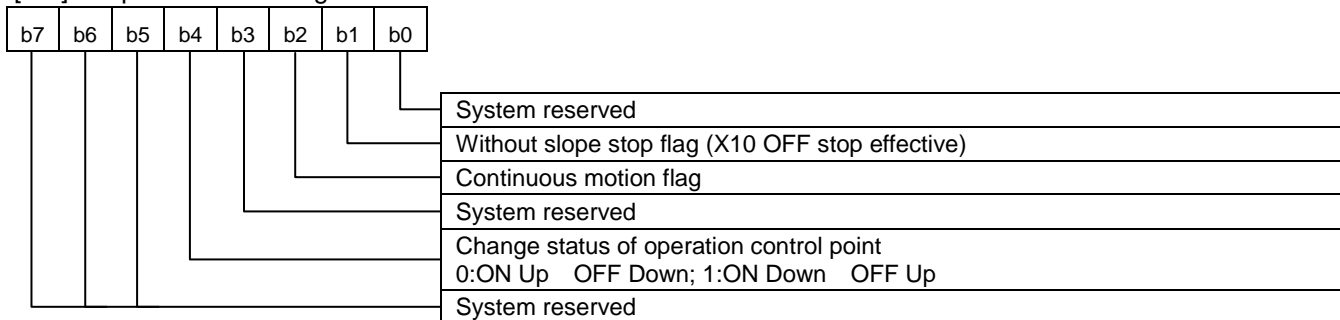
[S2.] it will occupy continuous 100 words from assigned [S2.]. In this example, it occupies D1000~D1099.

[S2.]+0 : speed of search for zero-point 10~32,767 pps

[S2.]+1 : operation direction control point Y2~Y7



[S2.]+2 : parameter setting



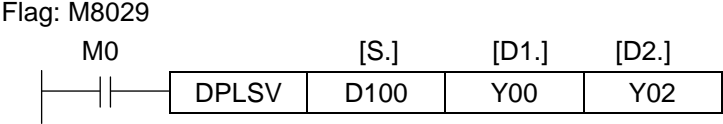
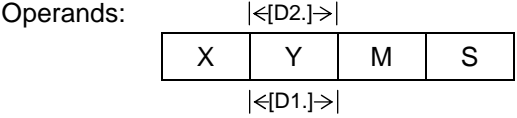
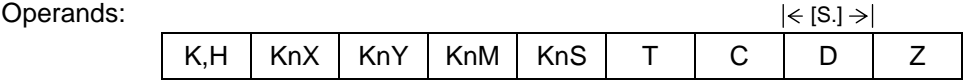
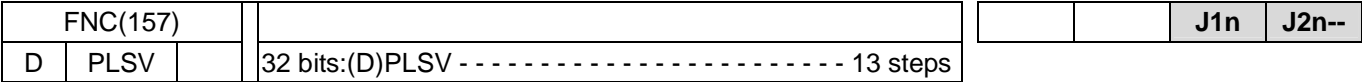
[S2.]+3 ~ [S2.]+99 : as same as FNC(59) PLSR 的[S3.]+3 ~ [S3.]+99

[S3.] assign DOG point input signal. Effective range X00~X07 (pulse catch signal M8170~M8177) ◦

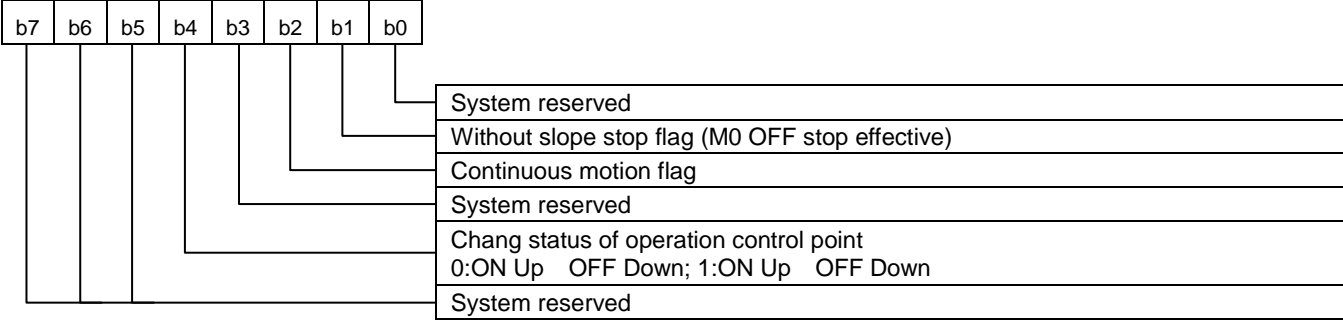
Zero-return signal is set by [S2.]+24.

- ◆ When ZRN command is executed, zero-return point busy flag M8154~M8157 will be set automatically to avoid drive DRV1, DRVA at the same time.
- ◆ This command Y00 ~ Y03 can be used once and has to select transistor output module.
- ◆ It is fixed to 32 bits operation. If user assigns 16 bits operation mode, then error 6509 will be occurred.

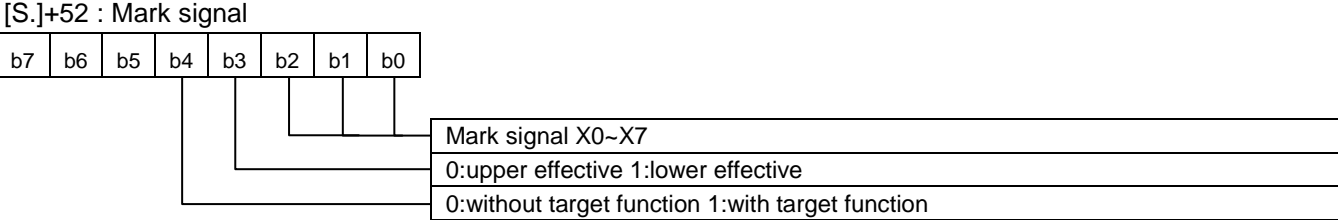
Pulse V



- ◆ [D1.] assign operation pulse output point. (It is fixed to Y00~Y03 as output point)
- [D2.] assign operation direction output point.. (It is fixed to Y02~Y07 as output point)
- [S.] It will occupy continuous 100 words start from assigned [S.]. In this example, it occupies D1000~D1099.
- [S.]+1, [S.]+0 : assign output frequency. [32bits]:10 ~ 200,000 Hz
- [S.]+2 : Parameter setting

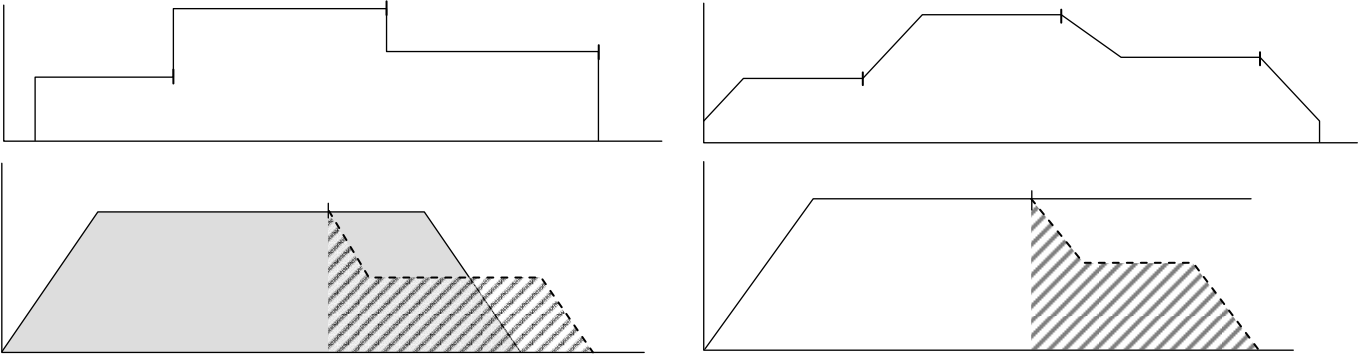


[S.]+41, [S.]+40 : PLSV number of output pulses. Value = 0 is without target operation.

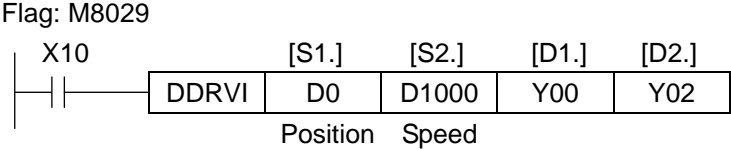
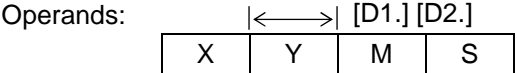
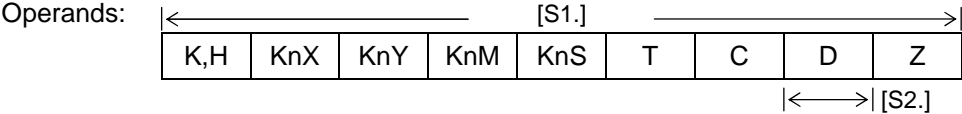
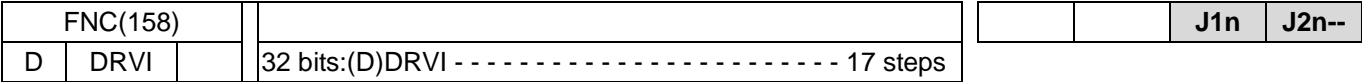


[S.]+3 ~ [S.]+99 : as same as FNC(59) PLSR [S3.]+3 ~ [S3.]+99

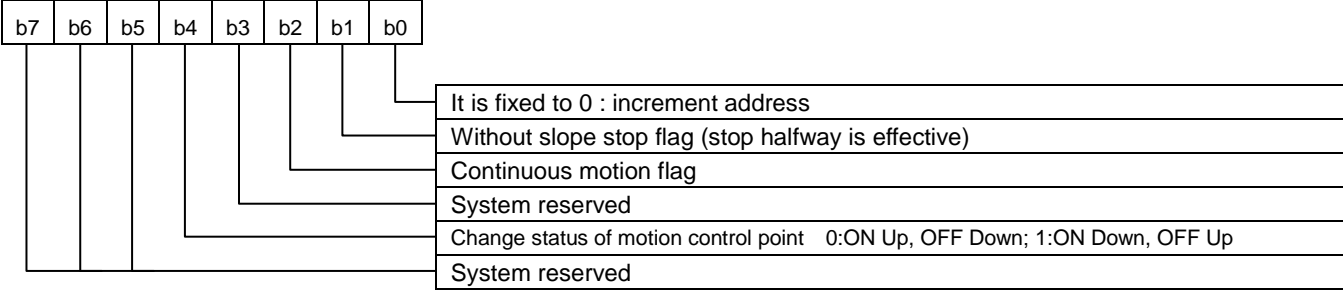
- ◆ When PLSV command is executed, busy flag M8142~M8145 will be set automatically.
- ◆ Value of [S.] can be changed during pulse output, but symbol (+,-) can not be changed. If drive contact OFF, then decelerate to bias speed stop directly.
- ◆ It is fixed to 32 bits operation. If user assigns 16 bits operation mode, then error 6509 will be occurred.
- ◆ Following modes can be achieved,



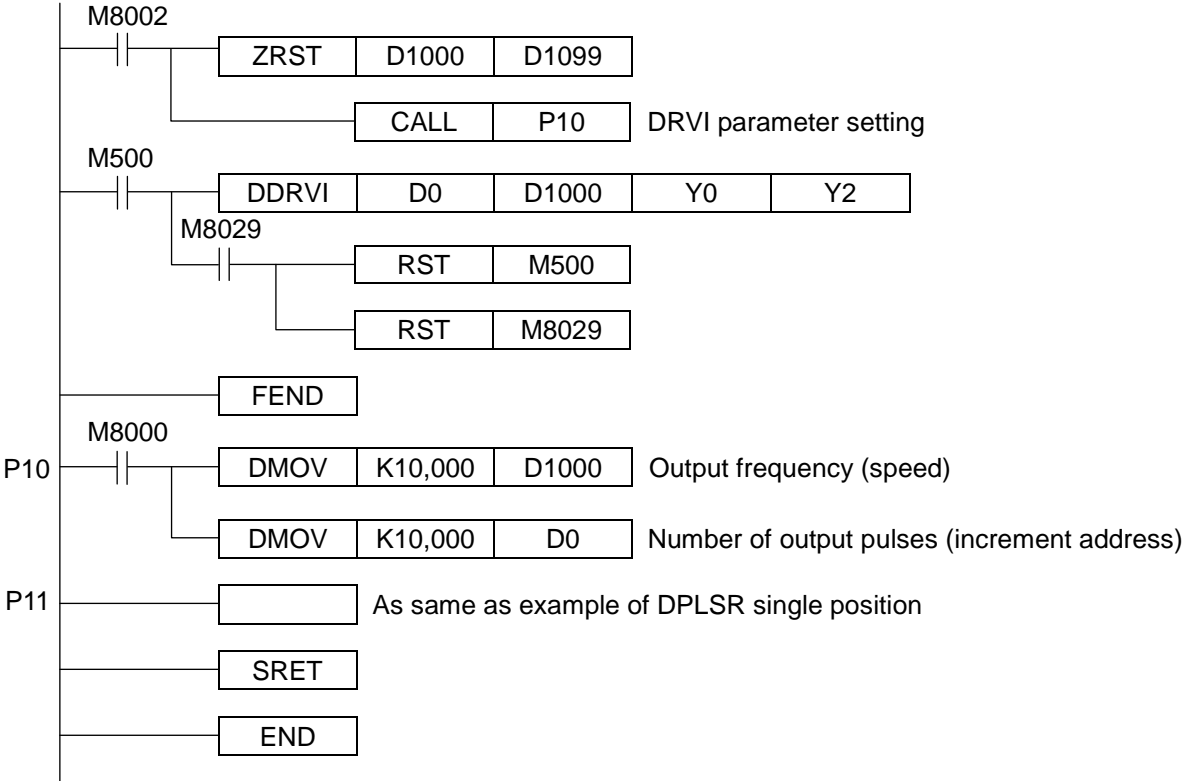
◎ Drive to increment



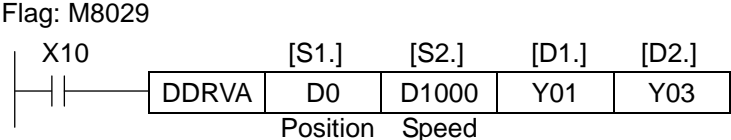
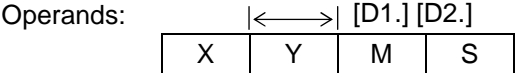
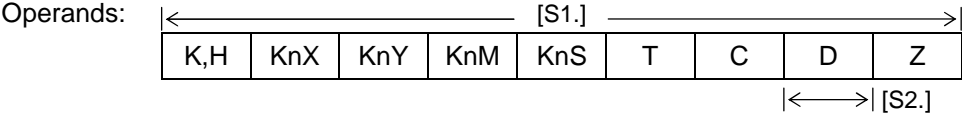
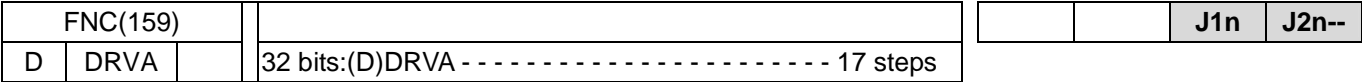
- ◆ [D1.] assign operation pulse output point. (only Y00~Y03).
- [D2.] assign operation direction output point. (only Y02~Y07).
- [S1.] assign number of output pulses for increment address. (positive value: forward; negative value: reverse)
- [S2.] It will occupy continuous 100 words start from assigned [S2.]. In this example, it occupies D1000~D1099.
- [S2.]+1, [S2.]+0 : assign output frequency. [32bits]:10 ~ 200,000 Hz.
- [S2.]+2 : Parameter setting



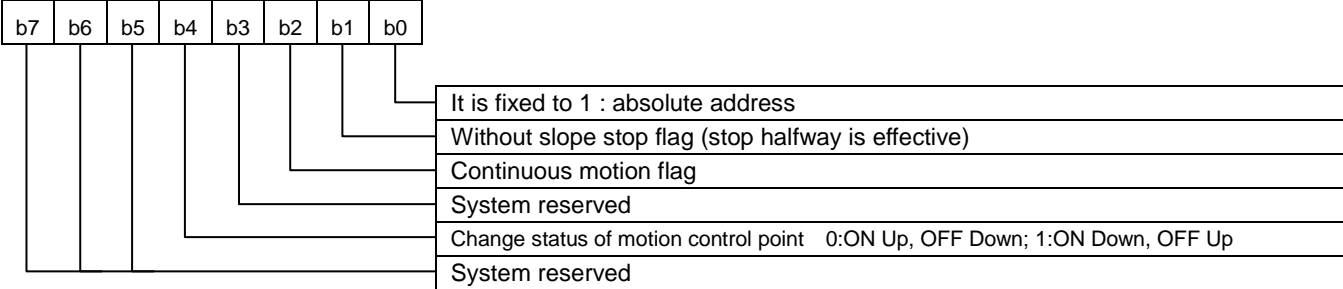
- [S2.]+3 ~ [S2.]+99 : as same as FNC(59) PLSR 的[S3.]+3 ~ [S3.]+99
- ◆ This instruction for Y0~Y3 only can be used once, and has to select transistor output module.
- ◆ When DDRVI are executed, busy flag M8146~M8149 will be set automatically by system.
- ◆ During output pulse, to modify value of [S1], [S2.]+1, [S2.]+0 is ineffective.
- ◆ It is fixed to 32 bits operation. If user assigns 16 bits operation mode, then error 6509 will be occurred.



◎ Drive to absolute



- ◆ [D1.] assign operation pulse output point. (only Y00~Y03).
- [D2.] assign operation direction output point. (only Y02~Y07).
- [S1.] assign number of output pulses for absolute address. (compare with bias address to decide forward or reverse)
- [S2.] It will occupy continuous 100 words start from assigned [S2.]. In this example, it occupies D1000~D1099.
- [S2.]+1, [S2.]+0 : assign output frequency. [32bits]:10 ~ 200,000 Hz.
- [S2.]+2 : Parameter setting



- [S2.]+3 ~ [S2.]+99 : as same as FNC(59) PLSR 的[S3.]+3 ~ [S3.]+99
- ◆ This instruction for Y0~Y3 only can be used once, and has to select transistor output module.
- ◆ When DDRVA are executed, busy flag M8150~M8153 will be set automatically by system.
- ◆ During output pulse, to modify value of [S1], [S2.]+1, [S2.]+0 is ineffective.
- ◆ It is fixed to 32 bits operation. If user assigns 16 bits operation mode, then error 6509 will be occurred.

