

LIYAN PROGRAMMABLE LOGIC CONTROLLER

***LYPLC***  
***Ex2n1PG***

USER'S MANUAL

# Chapter 0

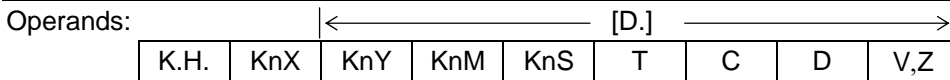
## Foreword

- ◆ Ex2n1PG Pulse Generation Unit (called 1PG) output pulse to driver of corresponding servo motor or stepping motor to execute control of independent one axis.
- ◆ Ex2n1PG is for Special extension module of LYPLC EX1n series to use FROM/TO command to do data transmission, not occupy any PLC points. Maximum is connection of 8 units of Ex2n1PG to execute multi-axes independent running.
- ◆ Programs of Ex2n1PG are made by PLC main unit, therefore there is no need to use programming panel.

## FROM/TO Instruction

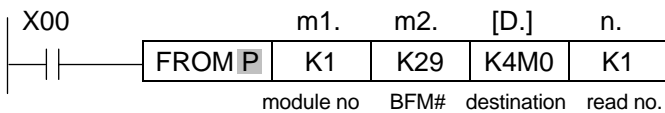
### ◎ FROM

FNC(78)			16 bits: FROM(P) ----- 9 steps	EX	EX <sub>1S</sub>	EX <sub>1N</sub>	EX <sub>2N</sub>
D	FROM	P	32 bits: (D)FROM(P) -----17 steps				



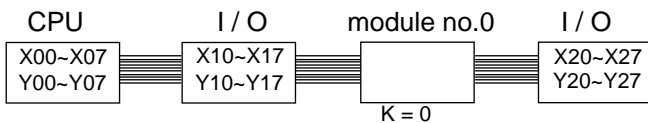
Operands:  $\leftarrow$   $\rightarrow$  | m1 = 0 ~ 7 no. of special module  
 m2.= 0 ~ 32767 no. of buffer memory (BFM)  
 n.= 1 ~ 31 no. of read (when D, n=1~15)

Flag:



- ◆ When X00 ON, the buffer memory of special module BFM#29 to be read out and stored into M00~M15.

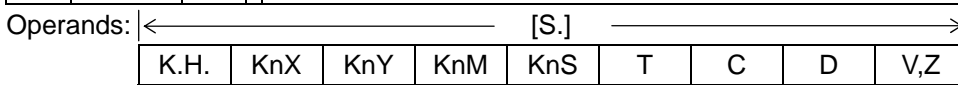
<< Special Device Module Number m1 >>



- ◆ The BFM is the memory address of special module.
- ◆ The number of special module is address to NO.0~NO.7 and beginning with the one closest to the CPU unit.
- ◆ The special module can up to 8 maximum, and no occupy i/o points.

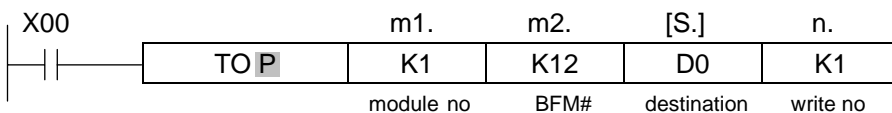
### ◎ TO

FNC(79)			16 bits: TO(P) ----- 9 steps	EX	EX <sub>1S</sub>	EX <sub>1N</sub>	EX <sub>2N</sub>
D	TO	P	32 bits: (D)TO(P) ----- 17 steps				



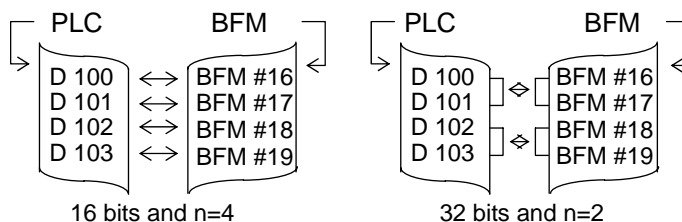
Operands:  $\leftarrow$   $\rightarrow$  | m1 = 0 ~ 7 no. of special module  
 m2.= 0 ~ 32767 no. of buffer memory (BFM)  
 n.= 1 ~ 31 no. of write (when D, n=1~15)

Flag:



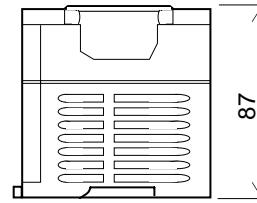
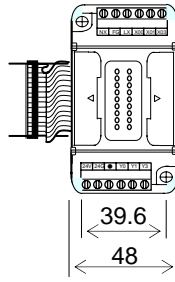
- ◆ When X00 ON, the content of D0 to be write into the buffer memory BFM#12 of the special module NO.1
- ◆ If used pulse command can decrement cycle time.

<< Number of Read n >>



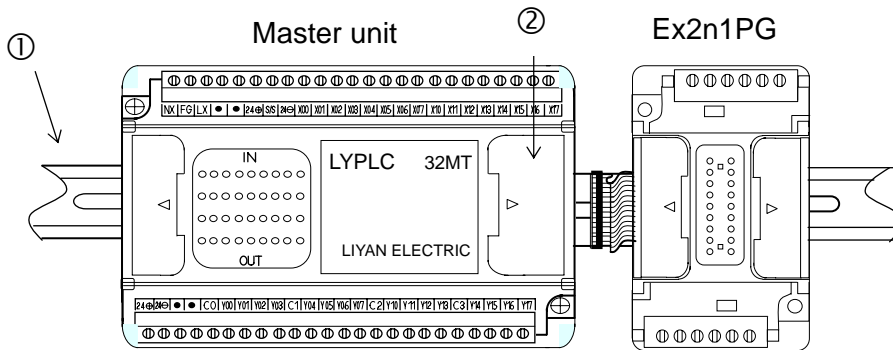
# Chapter 1

## 1-1 Product appearance and Dimensions



unit : mm

## 1-2 Installation



- ◆ LIYAN PLCs all can be assembled to ① (35mm).
- ◆ Open ② connector cover and connect Ex2n1PG to master unit through cable.

## 1-3 Performance specifications

Item	Specifications
Drive power	(1)+24V(for input signal) : DC24V±10% consumption current: less than 40mA, supplied from external power or +24 of PLC. (2)+5V(for internal control) : DC5V 55mA is supplied from PLC by extension cable.
Occupied points	None
Control axis	1 axis ( for PLC, the maximum is 8 axes running independently ).
Command speed	◆ 10PPS ~ 100KPPS ◦ ◆ unit : pulse / sec ◦
Setting pulse	◆ -2,147,483,648 ~ 2,147,483,647 ( 32bit ) pulse ◦ ◆ absolute position assign / relative movement amount position assign ◦ ◆ unit : um ◦
Pulse output method	pulse(PLS) / direction(DIR), open collector output, less than DC5V 20mA
Input signal and Output signal	◆ photo-coupler isolation, attach LED action to indicate. ◆ input: 4 points (X0/X1/DOG) DC24V / 7mA (PG0*1) DC24V 20mA ◆ output: 3 points (FP/RP/CLR) each less than DC5~24V / 20mA.
Transmission with PLC	◆ 1PG with buffer memories ( BFM ) #0~#63 of 16bit RAM (without battery back-up). ◆ use FROM/TO command of PLC to do data transmission, data of 32bit combined to 2 points BFM.

\*1 zero-point signal PG0 signal, current from terminal **PG0+** to **PG0-** .

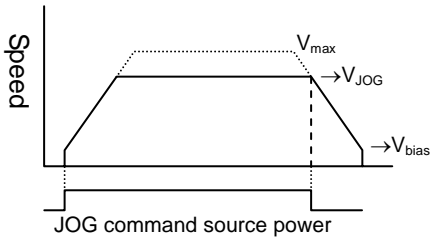
- ◆ The general environment specifications as same as Ex1n series PLC main unit.

## Chapter 2

### Operation mode summary

#### 2-1. JOG running :

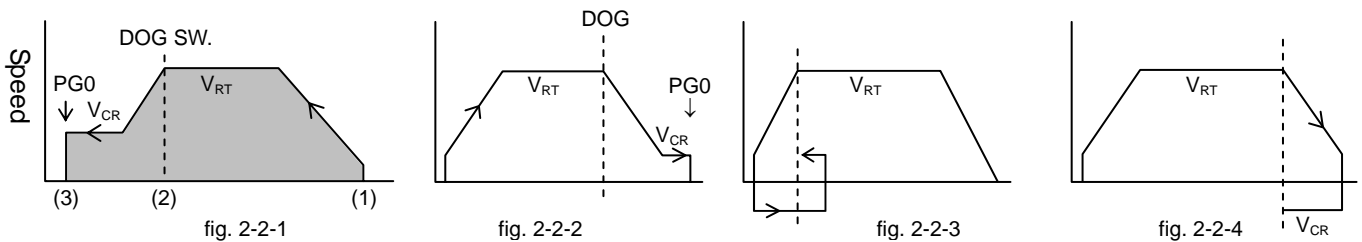
When BFM#25 b4 or b5 from 0→1, execute as follows,



$V_{JOG}$  Manual operation speed (BFM#8, BFM#7) must be between  $V_{bias}$  and  $V_{max}$ , then effective.

#### 2-2. Machinery zero-return operation :

When BFM#25 b6 from 0→1, execute as follows,



- (1) : When BFM#25 b6 is set, 1PG operation as  $V_{RT}$  ( BFM#10, BFM#9 ) DOG return speed, start to search DOG point.
- (2) : When DOG signal from OFF→ON or ON→OFF, then start to decelerate to  $V_{CR}$  ( BFM#11 ) zero-return speed to search PG0 signal.
- (3) : Stop operation after through BFM#12 ( Zero Signal Count) setting value and use this point to be machinery zero-point. When zero-return is finished, zero-point address ( BFM#14, BFM#13 ) is write automatically to current address (BFM#27,BFM#26), and BFM#28 b2 zero-return finished flag is set.

◆ If connect to stepping motor, due to without PG0 signal, so have to set BFM#12 (Zero Signal Count) to "0", then 1PG use DOG point to machinery zero-point.

fig. 2-2-1 : set BFM#03 b11=0, b10=0, forward mode, reverse.

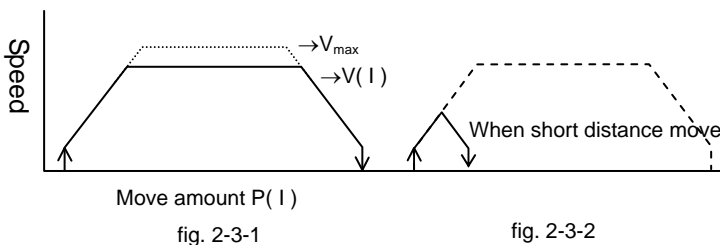
fig. 2-2-2 : set BFM#03 b11=0, b10=1, forward mode, forward direction.

fig. 2-2-3 : set BFM#03 b11=1, b10=0, reverse mode, reverse.

fig. 2-2-4 : set BFM#03 b11=1, b10=1, reverse mode, forward direction.

#### 2-3. Single speed position operation :

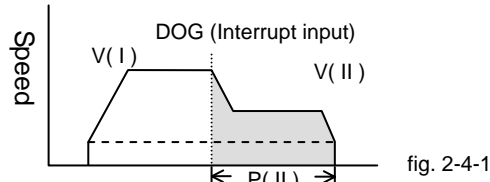
When BFM#25 b8 from 0→1, execute as follows,



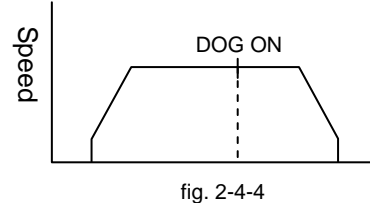
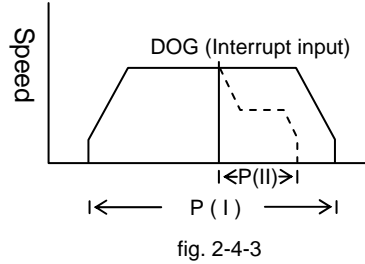
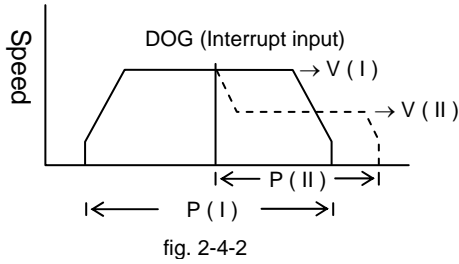
- ◆ When START instruction start, use  $V(I)$  speed (BFM#20, BFM#19) to operate, stop at  $P(I)$  target address (BFM#18, BFM#17).
- ◆ If the time of moving to  $P(I)$  is shorter than the demand time of reaching  $V(I)$  speed, then decelerate and stop automatically before 1PG reach to  $V(I)$  speed.
- ◆ Target address can be assigned to absolute address start from zero-point or relative address start from current position.
- ◆ When assign to relative address mode, if content of  $P(I)$  is a positive number, then forward direction. If content of  $P(I)$  is a negative number, then reverse.
- ◆ When assign to absolute address mode, operation direction is decided by comparison of  $P(I)$  and current address (CP).

**2-4. Interrupt Command Position Operation :**

◆ When Operation instruction BFM#25 b9 from 0→1, execute as follows, have connect Interrupt instruction to DOG input point of 1PG ◦ (Close-loop mode is ineffective)



- ◆ When P(I) = "0", use V(I) speed without target address operation. After receive interrupt signal DOG point signal, speed change to V(II). Stop after move P(II) setting distance.(just can assign relative move amount)
- ◆ Operation direction is decided by positive or negative sign of V(I) (BFM#20, #19). Positive value is forward direction, negative sign is reverse.

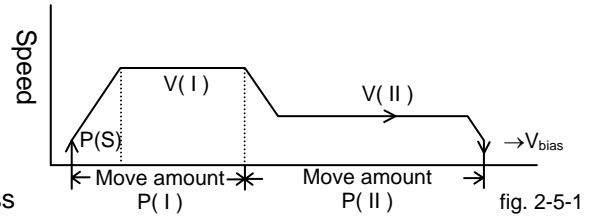


◆ When P(I) ≠ 0, operate by V(I) speed. If DOG signal not input, then move P(I) distance and stop. As fig.2-4-2 or 2-4-3. If the middle DOG signal ON, then change speed V(II) and move P(II) distance, then stop. If P(II)=0, then stop immediately. As fig.2-4-4.

◆ Setting range of P(II) is 0 ~ 65,535 ◦

**2-5. Two Speed Position Operation :**

- ◆ When BFM#25 b10 from 0→1, execute as follows,
- ◆ When START instruction start, use V(I) speed (BFM#20, BFM#19) to operate, move to P(I) target address (BFM#18, BFM#17), then stop after use V(II) (BFM#24, BFM#23) speed to move to (BFM#22, BFM#21) target address



◆ P(I) can be assigned to relative address or absolute address, but P(II) only can be assigned to relative address. P(II) can not be assigned to negative value.

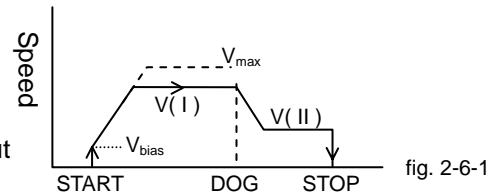
◆ If P(II) distance is too short in this mode, i.e., P(II) is smaller than P(S), then there will be vibration of stop rapidly of motor.

◆ If assign to absolute address method, operation direction is decided by comparison of P(I) and current address(CP).

◆ If assign to relative address method, operation direction is decided by P(I) positive/negative value.(positive: forward, negative: reverse)

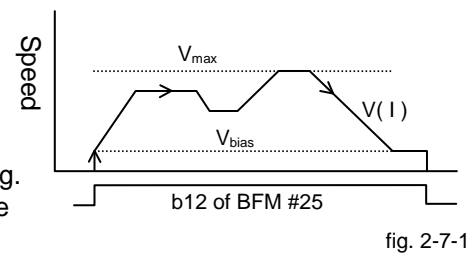
**2-6. External signal position operation :**

- ◆ When Operation instruction BFM#25 b11 from 0→1, Use V(I) assigned speed without target address to output pulse.
- ◆ When DOG signal input, speed change to V(II), and continue to without target address operate
- ◆ When STOP signal input, stop pulse output immediately. (BFM#03 bit6 need to set to "1")
- ◆ Operation direction is decided by V(I) (BFM#20, #19) positive/negative sign.
- ◆ This operation mode, Close-loop mode is ineffective.



**2-7. Variable speed operation :**

- ◆ When operation instruction BFM#25 b12 from 0→1, use V(I)(BFM#20, BFM#19) assigned speed to output pulse. (without target address operation) ◦
- ◆ When pulse output, use PLC to change V(I) value, then can change operation speed.
- ◆ When V(I) value is "0", won't stop operating, continue to operate by Vbias speed
- ◆ When operation instruction BFM#25 b12 is set to 0, then stop operating.
- ◆ Operation direction is decided by V(I)(BFM#20,#19) positive/negative sign. Positive value is forward, negative is reverse.



**2-8. Ratio Command Position Operation :**

- ◆ When operation instruction BFM#25 b13 from 0→1, system output pulse by AB-phase pulse from X0, X1 input, and count by electronic gear.
- ◆ Under this mode, numerator of electronic gear has to be smaller than denominator.
- ◆ External STOP signal have to disable, i.e., BFM#03 bit13 have to set to "1".

## Chapter 3 Buffer Memories ( BFM ) Configuration

No. of BFM		No. of BFM	Setting range	Initial setting value (When ON)	Note	R: for read W: for write
Upper 16bit	Lower 16bit					
---	# 0	Pulse rate A	1 ~ 32,767 / R	2,000	Pulse / 1 revolution	W
# 2	# 1	Feed rate B	1 ~ 65,535	1,000	Movement / 1 revolution	W
---	# 3	Parameter			System parameter	W
# 5	# 4	Maximum speed Vmax	10PPS ~ 100kPPS	100,000PPS	All speeds can't be more than Vmax	W
---	# 6	Bias speed Vbia	0 ~ 10kPPS	100PPS	Bias speed setting	W
# 8	# 7	JOG speed V <sub>JOG</sub>	10PPS ~ 100Kpps	10,000PPS	V <sub>JOG</sub> = Vmin ~ Vmax	W
#10	# 9	Home speed V <sub>RT</sub>	10PPS ~ 100Kpps	50,000PPS	V <sub>RT</sub> = Vmin~ Vmax	W
---	#11	Creep speed V <sub>CR</sub>	10PPS ~ 10kPPS	1,000PPS	V <sub>CR</sub> << V <sub>RT</sub>	W
---	#12	No. of zero-point signal N	32767 count	0	0 : zero-return action, not search Z-phase	W
#14	#13	origin address HP	0 ~ ± 999,999	0		W
---	#15	acc/dec time Ta	50 ~ 5,000ms	100ms	Vmin ~ Vmax time	W
---	#16	deceleration time Td	50 ~ 5,000ms	100ms	Vmax ~ Vmin time	W
#18	#17	target address(I) P(I)	0 ~ ± 999,999	0	V(I) = Vbia ~ Vmax	W
#20	#19	operate speed (I) V(I)	10PPS ~ 10kPPS	10		W
#22	#21	target address (II) P(II)	0 ~ ± 999,999	0		W
#24	#23	operate speed (II) V(II)	10PPS ~ 10kPPS	10	V(II) = Vbia ~ Vmax	W
---	#25	Operate instruction	b0 ~ b15	H0000	START command	W
#27	#26	Current position CP	Write into -2,147,483,648 ~ +2,147,483,647 automatically			R
---	#28	System status	---		Refer to BFM#28 instruction	R
---	#29	Error Code	Error code buffer register, no error is "00"		Refer to BFM#29 instruction	R
---	#30	Model Code, Version	51xx			R
---	#31	Reserved	---	---		X
#32 ~ #63		System Reserved				X
#65	#64	Relative move amount	Write into -2,147,483,648 ~ +2,147,483,647 automatically			R
#67	#66	Remaining pulse amount	Write into -2,147,483,648 ~ +2,147,483,647 automatically			R
#69	#68	Reserved	---	---		X
#71	#70	Accelerate to Max. speed pulse	Write into -2,147,483,648 ~ +2,147,483,647 automatically			R
#73	#72	Reserved	---	---		X
#75	#74	Reserved	---	---		X
#77	#76	Positive limit address	0 ~ 2,147,483,647	0	0 : software positive limit address ineffective (positive value)	W
#79	#78	Negative limit address	-2,147,483,648 ~ 0	0	0 : software negative limit address ineffective (negative value)	W
#81	#80	Current speed	Write into 10PPS ~ 100kPPS automatically			R
---	#82	Number of Vbias Pulse	0 ~ 65535	0		W
#84	#83	Fly-cut return distance register	0 ~ ±999,999	0	Ex2n1PG only	W
#86	#85	Reserved	---	---		X
#88	#87	Reserved	---	---		X
---	#89	Error counter of Feedback	0 ~ 65535	200	When Output pulse-feedback pulse>value error	W
#91	#90	Pulse counter of Feedback	For monitor			R
---	#92	Electronic gear (Cmx)	1 ~ 65535	1	Encoder Pulse Rate (MPG numerator)	W
---	#93	Electronic gear (Cdv)	1 ~ 65535	1	Motor Pulse Rate (MPG denominator)	W
#95	#94	AB phase counter	For monitor		AB phase high-speed counter(4 倍波)	R
#97	#96	Acceleration pulse (master axis)	1 ~ 65535	---	As fig.3-14 : ③	W
#99	#98	Start following point	1 ~ 65535	0	Relative to absolute zero-point pulse As fig.3-14 ④	W
#101	#100	Mark point reference position	1 ~ 65535	0	Prevent Error Mark signal	W
#103	#102	Reserved	---	---		R
#105	#104	Master axis operation speed (pps)	System measure number of pulse of master axis Encoder (fourfold pulse)			R
#107	#106	Slaver acceleration pulse	For monitor, can't execute "WRITE"		As fig.3-14 : ⑦	R
#109	#108	Slaver synchronized pulse	For monitor, can't execute "WRITE"		As fig.3-14 : ⑧	R
#111	#110	Slaver moved pulse	For monitor, can't execute "WRITE"		As fig.3-14 : ⑦+⑧+⑨	R
#113	#112	Idly pulse	For monitor, can't be negative value		As fig.3-14 : ⑥	R
#114 ~ #117		System reserved				
---	#118	MPG following time				
---	#119	System reserved				
#121	#120	MPG moving pulse				
#123	#122	Encoder relative position	---	---	Relative to Z phase position	R
#124 ~ #127		System reserved				

◆For read: Sometimes there will be error occur if force to write. For write: can read and write.

## Parameter setting

### **BFM #0** PULSE RATE (ignore)

◆ Pulse number / 1 revolution ( PLS / REV ) ◦

Value at shipment : 2,000  
Set range : A = 1 ~ 32,767

### **BFM #2、#1** FEED RATE (ignore)

◆ moved distance / 1 revolution (  $\mu\text{m}$  / REV ) ◦

Value at shipment : 1,000  
Set range : B = 1 ~ 32,767

### **BFM #3** PARAMETER

#### **b0**

Value at shipment : 0

Set [ 0 ] : Motor system, unit : pulse

#### **b1** Acceleration/Deceleration separate flag

Value at shipment : 0

Set [ 0 ] : Acc/Deceleration slope is the same.  
Set [ 1 ] : Acc/Deceleration slope is separate.

#### **b2** Ratio command mode selection flag

Value at shipment : 0

Set [ 0 ] : Forward direction and reverse pulse all effective.  
Set [ 1 ] : Only forward direction pulse effective.

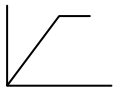
#### **b3** Fly cutting mode return position select flag

Value at shipment : 0

Set [ 0 ] : Use BFM#22, 21 to be return distance  
Set [ 1 ] : Use BFM#84, 83 to be return distance

#### **b4** Fly cut mode acceleration curve mode selection flag

Value at shipment : 0

Set [ 0 ] : 

#### **b5** Fly cutting mode mark function

Value at shipment : 0

Set [ 0 ] : Without mark function, use fixed length to start  
Set [ 1 ] : Mark signal input, this signal is for starting to perform  
When BFM#101, 100=0, Mark signal of the whole course is effective.  
When BFM#101, 100≠0, the range of absolute position 0 ~ its content value is ineffective Mark signal.

#### **b6**

Value at shipment : 0

Set [ 0 ] : with slope control flag (when STOP signal ON)  
Set [ 1 ] : without slope control flag (when STOP signal ON), don't do deceleration stop flag.

#### **b7**

Value at shipment : 0

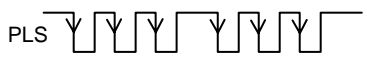
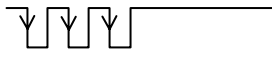


Set [ 0 ] : Open-loop mode  
Set [ 1 ] : Close-loop mode

When select Close-loop mode, bit13 of BFM#03 have to set to 1.

### **b8** PULSE TYPE FORMAT

Value at shipment : 1

Set [ 1 ] : B. TYPE pulse form FP: Pulse · RP: Symbol  
Set [ 0 ] : A. TYPE pulse form FP: CW · RP: CCW

Set [1] (B TYPE)		Set [0] (A TYPE)	
FP : Pulse RP : Symbol		FP : CW RP : CCW	
FP	PLS 	CW	
RP	SIGN 	CCW	

<b>b9</b> DIRECTION	Value at shipment : 0
Set [ 0 ] : Forward direction Pulse, the value of Current value register (CP) in 1PG is increased. Reverse Pulse, the value of Current value register (CP) in 1PG is decreased.	
Set [ 1 ] : Forward direction Pulse, the value of Current value register (CP) in 1PG is decreased. Reverse Pulse, the value of Current value register (CP) in 1PG is increased.	
<b>b10</b> ZERO RETURN DIRECTION	Value at shipment : 0
Set [ 0 ] : Reverse Pulse.	
Set [ 1 ] : Forward direction Pulse.	
<b>b11</b> ZERO RETURN MODE	Value at shipment : 0
Set [ 0 ] : select zero-return of forward mode, like fig.2-2-1, 2-2-2.	
Set [ 1 ] : select zero-return of reverse mode, like fig.2-2-3, 2-2-4.	
<b>b12</b> DOG input polarity	Value at shipment : 0
Set [ 0 ] : select DOG signal ON. (rising edge signal)	
Set [ 1 ] : select DOG signal OFF. (falling edge signal)	
<b>b13</b> DISABLE EXTERNAL STOP SIGNAL	Value at shipment : 0
When set [ 0 ], external STOP signal (X01) is effective.	
When set [ 1 ], external STOP signal (X01) is ineffective.	
<b>b14</b> STOP input polarity	Value at shipment : 0
Set [ 0 ] : when input is ON, operation stop (Rising edge)	
Set [ 1 ] : when input is OFF, operation stop (Falling edge)	
<b>b15</b> STOP MODE	Value at shipment : 1
Set [ 0 ] : when STOP ON, deceleration stop. Ignore the remaining distance which isn't moved.	
Set [ 1 ] : when STOP ON, deceleration stop, then start again, continue to move the remaining distance of this step.	
<b>BFM #5、#4</b> MAXIMUM SPEED ( $V_{max}$ )	Value at shipment : 100,000pps
◆ The maximum value of operation speed.	Set range : 10 ~ 200,000
<b>BFM #6</b> Bias Speed ( $V_{bias}$ )	Value at shipment : 100pps
◆ The basic speed of motor bias.	Set range : 10 ~ 10,000
<b>BFM #8、#7</b> JOG SPEED ( $V_{JOG}$ )	Value at shipment : 10,000pps
◆ Speed setting value of external JOG forward/reverse, $V_{bias} < V_{JOG} < V_{max}$	Set range : 10 ~ 200,000
<b>BFM #10、#9</b> HOME SPEED ( $V_{RT}$ )	Value at shipment : 10,000pps
◆ Reach to DOG switch speed value. $V_{bias} < V_{RT} < V_{max}$	Set range : 10 ~ 200,000
<b>BFM #11</b> CREEP SPEED ( $V_{CRP}$ )	Value at shipment : 1,000pps
◆ The speed value from work axis touch DOG point to Z-phase stop when execute machinery zero-return action.	Set range : 10 ~ 10,000
<b>BFM #12</b> ZERO SIGNAL COUNT	Value at shipment : 1
◆ Zero signal count is counted when execute zero-return, use CREEP SPEED to operate.	Set range : 0 ~ 255
◆ If set to 0, then not search zero signal count. Use DOG to be machinery zero-point.	
<b>BFM #14、#13</b> ZERO POINT ADDRESS	Value at shipment : 0
◆ Execute zero-return is finished, write the defined value of this point into current position register.	



**BFM #15** ACCELERATION / DECELERATION TIME

Value at shipment : 100ms

Set range : 100 ~ 50,000

- ◆ The time which accelerate to maximum speed, unit: ms ◦

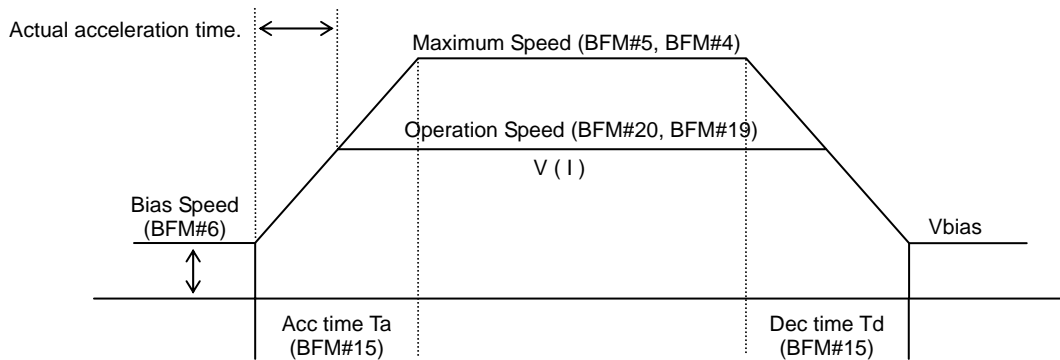


fig. 3-1

**BFM #16** Deceleration Time (Td)

- ◆ The time from Maximum speed to decelerate to Bias Speed stop, unit : ms.

**BFM #18 、 17** Position ( I ) P ( I )

- ◆ When use absolute position, data is target position.  
When use relative position, data is move distance.  
Refer to fig.3-2.

**BFM #20 、 19** Operation Speed ( I ) V ( I )

- ◆ Actual operation speed between Bias Speed and Maximum Speed.  
Refer to fig.3-2.

**BFM #22 、 21** Position ( II ) P ( II )

- ◆ This BFM is used to Two speed position operation.  
Refer to fig.3-2.

**BFM #24 、 23** Operation Speed ( II ) V ( II )

- ◆ This BFM is used to Two speed position operation.  
Refer to fig.3-2.

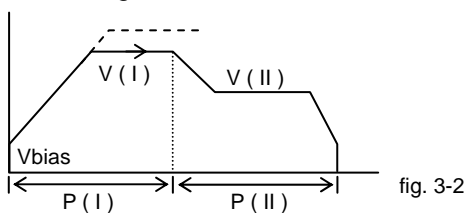


fig. 3-2

**BFM #25** Operation instruction

- ◆ After write data of BFM #0 ~ BFM #24, then execute the setting of BFM #25.

**b0** ERROR RESET

When b0=1, ERROR flag is RESET. When Close-loop mode, clear register of pulse-feedback.

**b1** STOP


When 0→1, 1PG stop operating, with same function of 1PG external STOP input.

**b2** Reserved**b3** Reserved**b4** JOG+ operation ( )

When b4=1, output forward pulse, current position (CP) accelerate.

**b5** JOG- operation ( )

When b5=1, output reverse pulse, current position (CP) deceleration

- b6** Zero Return operation (  : Trigger Signal)  
When b6 from 0→1, zero-return operation start.
- b7** Relative ( b7=1 ) / Absolute ( b7=0 ) Position select flag  
b7=1 relative position operation, b7=0 absolute position operation.
- b8** Single speed position operation (Trigger Signal)  
When b8 from 0→1, single speed position operation is started. (refer to fig.2-3-1)
- b9** Interrupt command position operation  
When b9 from 0→1, interrupt command position operation is started. (refer to fig.2-4-1)
- b10** Two speed position operation  
When b10 from 0→1, two speed position operation is started. (refer to fig.2-5-1)
- b11** External signal position operation  
When b11 from 0→1, external signal position operation is started. (refer to fig.2-6-1)
- b12** Variable speed operation  
When b12 from 0→1, variable speed operation is started. (refer to fig.2-7-1)
- b13** Ratio command position operation  
When b13 from 0→1, Ratio command position operation start, then have to set BFM#03 b7 to "0".
  - ◆ Have to disable External STOP signal, i.e., BFM#03 bit13 set to "1".
  - ◆ Set Electronic gear of BFM#92 numerator and BFM#93 denominator (numerator can't be bigger than denominator).
  - ◆ AB-phase pulse decide no. of output pulse by X0, X1 input system according to following principle,  
No. of output pulse(No) = no. of input pulse(Ni) × numerator ÷ denominator
  - ◆ Set parameter BFM#03 bit02. Can select two-way pulse output or one-way pulse output mode.
- b14** Fly-cut operation  
When b14 from 0→1, Fly-cut operation start; when b14 from 1→0, 2n1PG complete proceeded action and stop at A position.

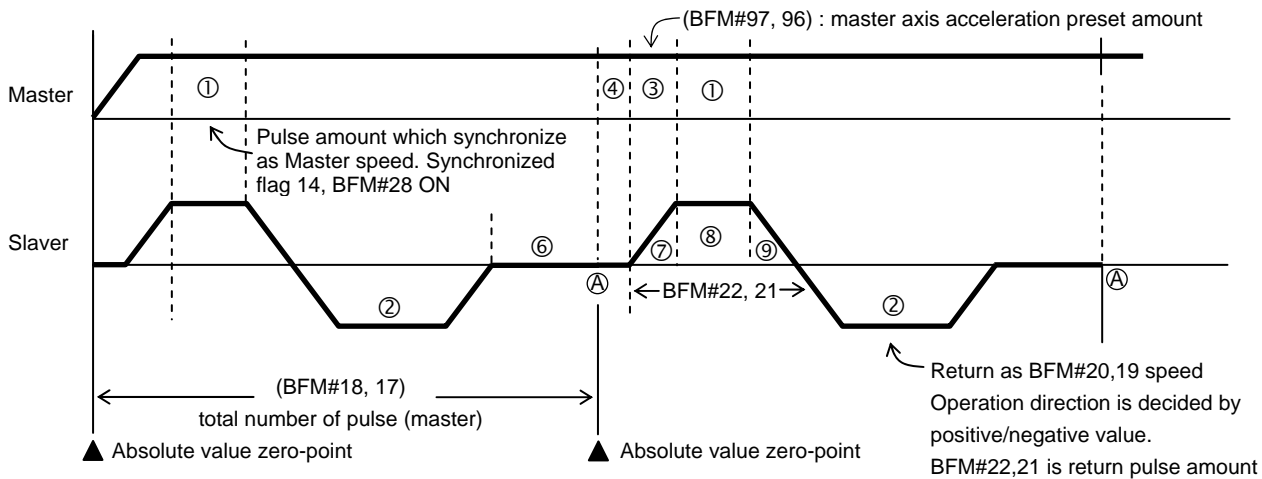


Fig. 3-14

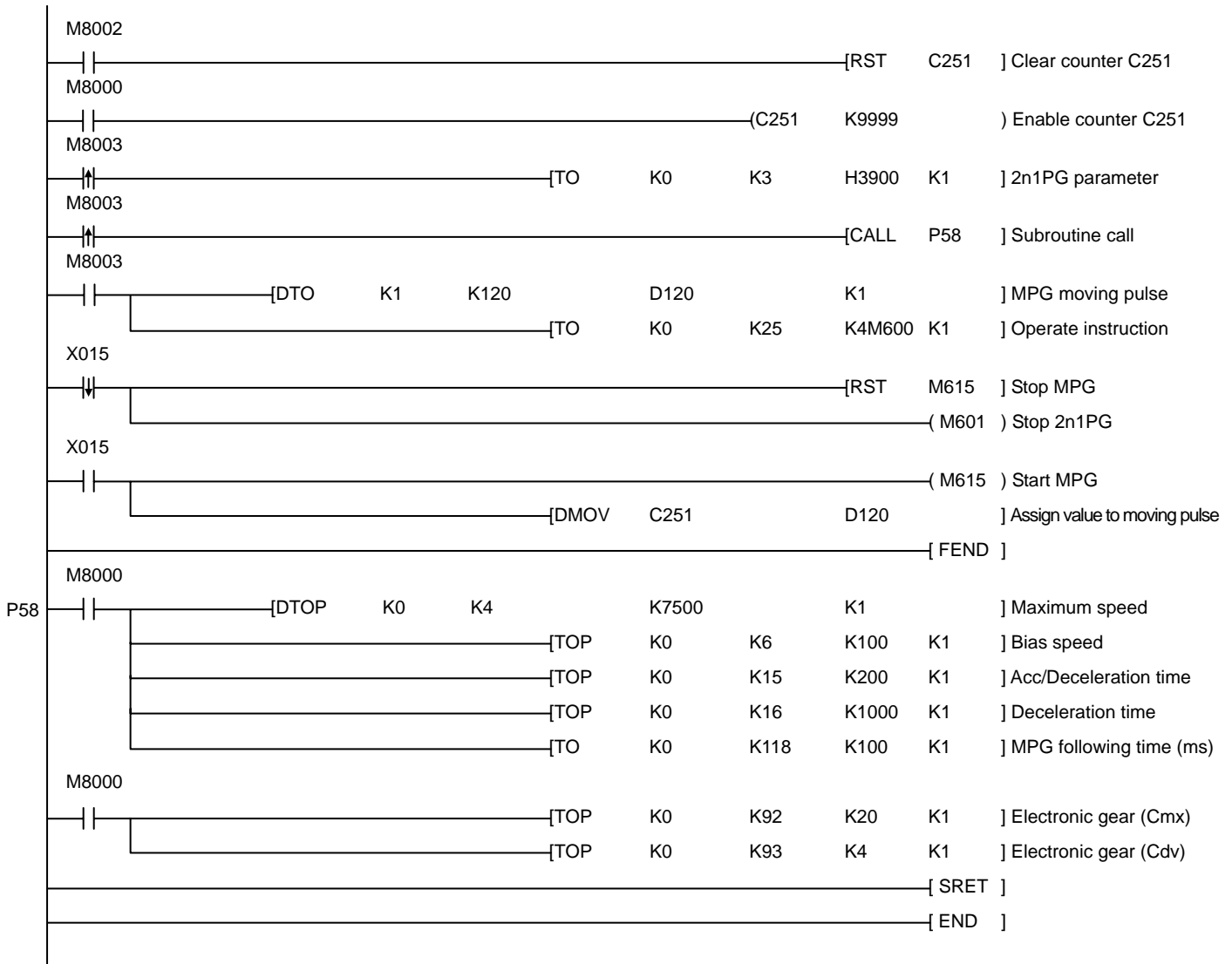
- ① Synchronized operation area as Master Axis speed, value of BFM#22, 21(⑦+⑧+⑨) is number of synchronized pulse.
- ② Use BFM#20, 19 assigned speed to return waiting point. When value of BFM#20, 19 is negative, then execute reverse. When value is positive, then forward.  
When return distance is different with BFM#22, 21+⑦+⑧+⑨, set BFM#03 bit3 to "1" and set return distance at BFM#84, 83 at the same time.
- ③ BFM#97, 96 acceleration pulse : set by user.
- ④ BFM#99, 98 : Start following point. Number of pulse which is relative to absolute zero-point.
- ⑦ BFM#107, 106 : slaver pulse which accelerate to synchronize as Master axis. (for monitor).
- ⑧ BFM#109, 108 : slaver pulse which synchronize as Master axis (for monitor).
- ⑨ BFM#111, 110 : slaver total moved pulse, is equal to ⑦+⑧+⑨ (for monitor).
- ⑥ BFM#113, 112 : idly pulse, this value can be for determine to adjust Master axis speed.

Note:

1. Please select Encoder attached Z phase, A phase→X0 terminal, B phase→X1 terminal, Z phase→PG0 terminal.
2. After enable BFM#25 bit14, have to wait Z phase signal trigger, then 1PG just start to execute following motion.
3. Please select B Type pulse output form, i.e., b8, BFM#03=1.

**b15** Manual Pulse Generator (MPG) function

◆ Sample program



**BFM #27、26** CURRENT POSITION CP

◆ Operating system write current position into 32bits register automatically.

**BFM #28** STATUS INFORMATION

◆ The status of Ex2n1PG is stored into BFM #28 automatically, PLC can use FROM instruction to read.

**b0** 1PG Ready (b0=1) / 1PG Busy (b0 = 0)

When 1PG output pulse, it is Busy status.

**b1** Pulse upper (b1=1) / lower (b1=0)

**b2** Zero-return finished flag (b2=1) / zero-return not execute (b2=0)

**b3** b3=1: PG0 input ON

**b4** b4=1: X00 input ON

**b5** b5=1: X01 input ON

**b6** b6=1: DOG input ON

**b7** When 1PG ERROR (b7 = 1), ERROR content is stored into BFM #29.

**b8** position finished flag (b8=1)

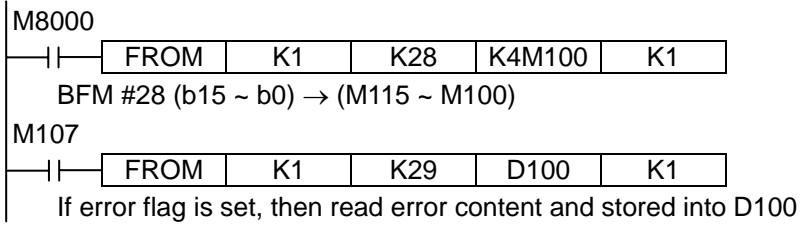
**b9** Error counter error flag (Error code 8001)

**b10** exceed software positive limit error flag (Error code 2001)

**b11** exceed software negative limit error flag (Error code 3001)

- b12** still not reach to target address flag
- b13** Reserved
- b14** Fly-cut mode synchronized flag
- b15** Reserved

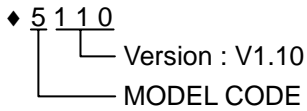
<<Status information read>>



**BFM #29** ERROR CODE

- ◆ When there is ERROR in 1PG, write ERROR into it automatically.

**BFM #30** MODEL CODE, VERSION



**BFM #31** Reserved Using is prohibited

**BFM #32** Close-loop delayed time

**BFM #34** number of backlash pulse 1

**BFM #36** number of backlash pulse 2

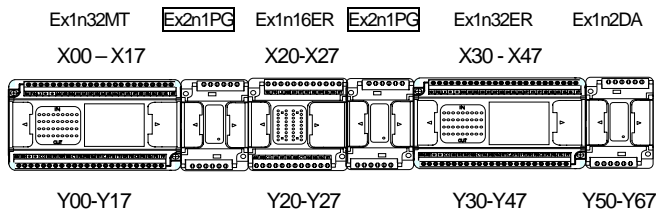
**BFM #62** Reserved

**BFM #89** Error Counter (close loop)

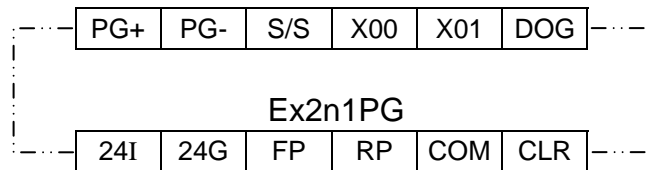
- ◆ When feedback pulse and actual sending pulse are over this setting value, then 1PG will stop outputting pulse.

# Chapter 4

## 4-1 Connection with PLC

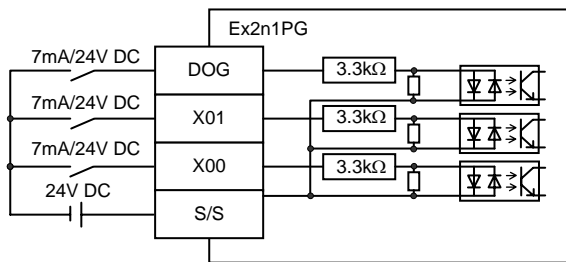


## 4-2 Signal of Ex1n1PG terminal

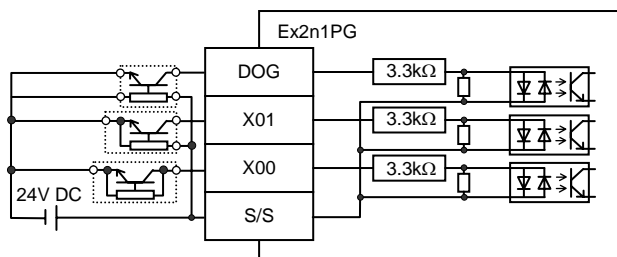


## 4-3 Input wiring

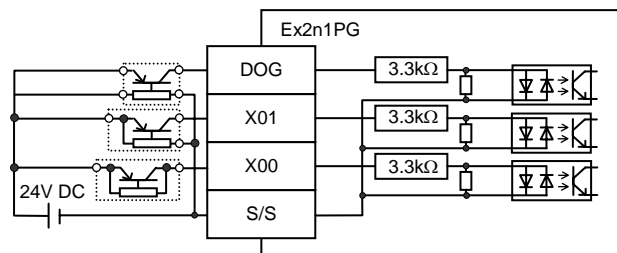
1) When contacts are used



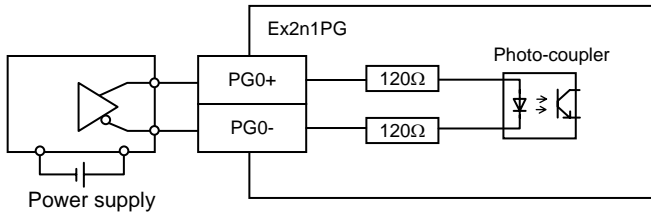
2) When NPN open collector transistors are used



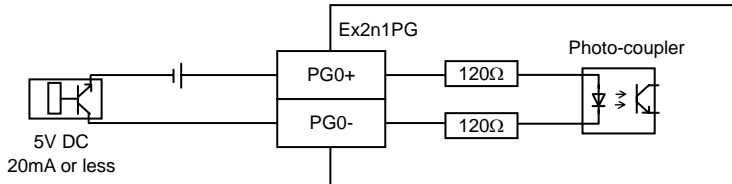
3) When PNP open collector transistors are used



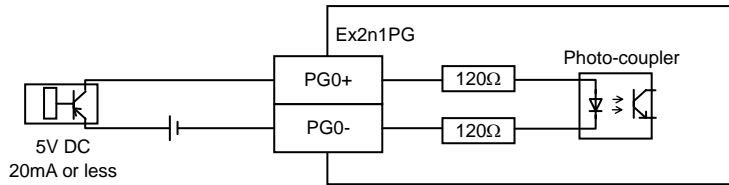
4) When a differential line driver is used



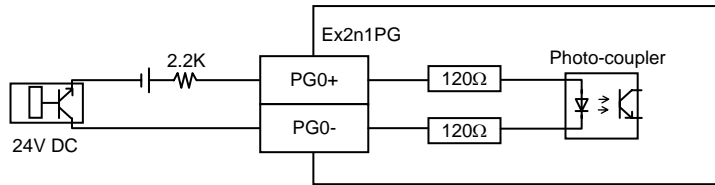
5) When NPN open collector transistor is used (power supply : 5VDC)



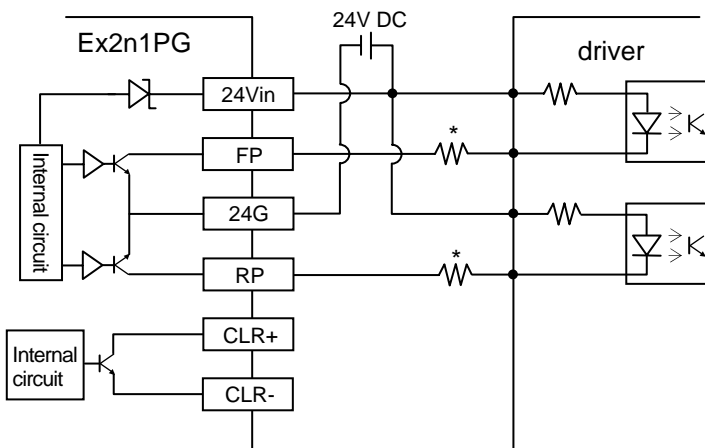
6) When PNP open collector transistor is used (power supply : 5VDC)



7) When NPN open collector transistor is used (power supply : 24VDC)



#### 4-4 Output wiring



# LIYAN PROGRAMMABLE LOGIC CONTROLLER

Ex2n1PG-edoc0404v133a

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